School of the Arts Student Handbook 2011 3D Design: New Practice BA (Hons)  $\mathcal{O}(c)$ 





## Welcome

Welcome to the School of the Arts within the School of the Arts, English and Drama at Loughborough University. Having chosen to undertake your degree with us, I am sure you are aware already that all of our undergraduate programmes have an outstanding reputation in their field, that our School is one of the topranking Art and Design departments in the UK and that Loughborough University has an international record of research and teaching excellence. But what can you expect while you are with us for the next three years?

That question is the focus of this Handbook, designed to provide guidance to you over the coming years as you make the important transition from student to early-career professional, whether as an artist or a designer-maker. Being a University degree student is not the same as being in school. During the next few years, you will be challenged by the breadth, depth and level of study you encounter; you will need to take a proactive role in your learning and an increasingly independent responsibility for the direction of your work. Our academic, technical and support team are here to assist you in developing your intellectual and creative abilities through sustained research and practical work, but the impetus for that work must come from you.

Use this Handbook wisely – read through it straight away, but also keep it somewhere safe for reference during the years to come, when more detailed queries concerning your programme, learning and teaching methods, feedback and assessment arise through your own engagement with your programme. My colleagues and I are here to assist in any way we can as you direct your time as a student productively and take advantage of all that the School of the Arts has to offer. ...our School is one of the top-ranking Art and Design departments in the UK and that Loughborough University has an international record of research and teaching excellence.



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# Your Access to Information About the University

The University aims to provide all students with clear and accurate information about their programmes of study and the services and facilities available.

There are many sources for this information, including this Handbook. Important information is also available in the University Student Handbook.

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By registering as a student of Loughborough University you undertook to familiarise yourself with the contents of these Student Handbooks and to abide by the regulations, ordinances, codes and policies it contains. The University Student Handbook is published on the web at:

http://www.lboro.ac.uk/admin/ar/student/handbook/



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# Introduction to 3D Design: New Practice

Welcome to the 3D Design: New Practice Programme Handbook. We hope that you will find this to be an exciting and innovative programme in which you will develop many new skills and enjoy the studio, workshop, and academic experience that we offer.

This handbook is an important guide to all the necessary information about modules, term dates, costs, health and safety, submission of coursework, the criteria applied in assessing your work, and other important aspects of the programme and the School. There is also important information about the wider administrative and support services that Loughborough University supplies.

Please read this handbook carefully and keep it by for reference when you need it. We will also explain more aspects of the programme as it develops throughout your time here. In addition please feel free to talk to a member of the staff if you have any questions, we will always try to do our best to inform and advise you.



## Aims of the Programme

**1.** To provide students with the opportunity to work across the programmes diversity, illustrating a variety of ways in which they can work to generate new ways of thinking – New Practice.

**2.** To promote 3D Design: New Practice as an evolution; of traditional skills, modern manufacturing, and latest methodologies.

**3.** To give students the opportunity to explore the relationships between craftsmanship, design, production and theory.

**4.** To generate an atmosphere of experimentation and critical debate, as a means to develop 3Dimensional ideas through a diversity of skills, methodologies and processes.

**5.** To give students a greater understanding of the variety of approaches that exist within the programmes subject area from the making of prototypes for production to expressive practice methods incorporating craft techniques.

**6.** To develop practical skills and the confidence to pursue a breadth of processes; modelling, fabrication, moulding and construction through a variety of techniques and materials.

**7.** To promote a framework of experience that allows the student to make informed decisions about their future directions.

**8.** To give students the opportunity to pursue extended possibilities of 3D practice and involvement in experimental production.

**9.** To enable students to engage with the broader contextual issues of: Society and Culture, the Industry, the Market, the Economy, the Environment and the

3D Design: New Practice Handbook Introduction many Ethical considerations relating to their role as practitioners and designers.

**10.** To allow students to develop their practice in context of knowledge and skills development of a specialist area or across the disciplines diversity.

**11.** To generate new practice: through the diverse creative processes of the programme and knowledge that incorporates sound cultural and historical understanding and awareness of social trends and future lifestyles.

**12.** To provide a high quality honours programme in 3D that maximises students' understanding of the profession and enhances employment opportunities.



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3D Design: New Practice Handbook

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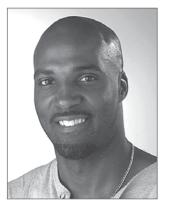
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# Communication

Apart from personal contact in classes and the studio, the principal method of remote communication between staff and students is through your University email http:// partnerpage.google.com/student.lboro.ac.uk personal email accounts (eg. hotmail etc) will not normally be used. It is very important that you check your University email account on a regular basis so that you do not miss important announcements and information.

All 3D Design New Practice modules have pages on 'LEARN' http://learn.lboro.ac.uk/ where you will find all or most of what you will need to know about the modules you are taking at any time. These pages are updated on a regular basis and you must check them on a regular basis.

In addition there are notice boards in the design studios for less formal programme and non-programme information about such things as exhibitions, external events, social events, etc.

Telephones for internal use only are located in the School's foyers together with open access computers.

### Facilities

The School of the Arts house five specialist technical hubs that include a diverse range of traditional workshops, laboratories and equipment along with the latest in creative digital equipment, visualisation labs and digital printing facilities.

The hubs are school wide facilities and are supported by highly trained technical staff. All users from Foundation to undergraduate students to postgraduates, research staff and professional artists and designers can make the most of the facilities and opportunities we provide to develop their practical ideas through flexible approaches to materials and making. We are particularly adept in supporting hybrid projects that demand interaction between disciplines and specialisms.

A range of specific and open access sessions are available within each hub. For more information on what we have to offer, to view timetables and to book dedicated sessions please see our online facilities at http://www.lboro.ac.uk/departments/sota/facilities/ index.html



## Costs

Students are reminded that all materials and mediums used in the workshop have to be purchased. To cover the costs for the First Semester students will pay a materials charge of approx £60.00.

There are other costs associated with occasional trips and visits, each year an optional trip to a European city of cultural interest is arranged and this may be in the range of £250 to £350, this can be paid through your personal University account.

A materials payment card will be available to all School of the Arts students.

This will enable you to buy materials within the School, specialised prints and the use of photocopiers.

If you want to use a materials card during your stay, there will be a charge of  $\pounds 12$ . This consists of:

- A £10 refundable charge (which will be refunded when you return the card).
- And a £2 administrative charge, which is not refundable.

You will be able to top-up the card to a maximum of  $\pounds 100$  by cash at the re-loading machine located in the Edward Barnsley Building or by credit/debit card at the School's Finance Office.

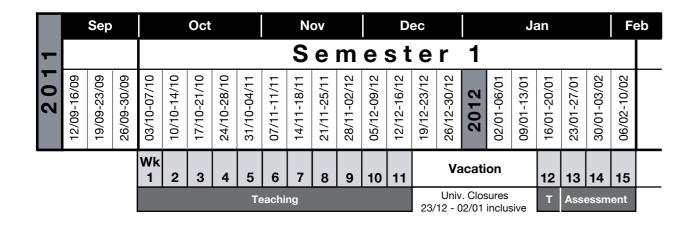
You will be able to obtain and pay for your materials card on-line at **http://store.lboro.ac.uk/** under 'School of the Arts' (then follow instructions).

## Access to Learning Fund (ALF)

Access to Learning Fund grants are available to UK full-time and part-time Undergraduate and Postgraduate (taught and research) students studying at least 50% of a full-time programme who have higher than average costs or experience unanticipated financial difficulties. To qualify, a student must meet the same residence conditions as for student loans. If an Undergraduate student is eligible for a student loan, the full entitlement must already have been applied for before approaching ALF. Further details are available at: http://www. lboro.ac.uk/admin/ ar/funding/university/access\_to\_ learning/



Academic Year: 2011 - 2012



## Semesters

The academic year is divided into two fifteen-week semesters. Each semester consists of twelve weeks of teaching and learning, followed by three weeks of assessment and feedback. Some learning and study activities may take place during weeks 13 -15 of semester 1. Details, if appropriate, are contained in programme specific module documentation.

### Modular System

All School of the Arts Degree programmes operate in accordance with the University's modular system. The programme leading to the award of BA comprises three parts, A, B and C. For full-time students, the duration of each part is one academic year. For part-time students, the programme may be completed in up to eight years.

In each part of the programme, you will undertake some compulsory and some optional modules.

These are specified and differentiated in the Programme Regulations contained later in this handbook. Each module has a modular weight, expressed as a number of credits. The smallest modules carry 10 credits; larger modules have modular weights that are multiples of 10 (up to 60 for the Part C Final Project module for many programmes).

Each 10 credit module will require approximately 100 hours work.

Your programme is made up of a combination of practice and non-practice based modules, each with an assigned modular weight, which determines the number of teaching/learning hours for the module. The University has agreed that there should be 10 teaching/ learning hours per credit. Thus, if a module has a modular weight of 10 credits, 100 hours of teaching and learning are required for the delivery of the module, 200 hours for a 20 credit module.

# (3 October 2011 - 22 June 2012)

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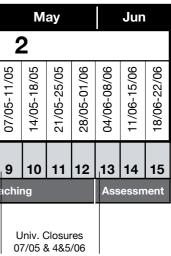
A proportion of these hours are taken up by lectures, seminars, tutorials, demonstrations, workshops, directed projects, field trips and visits for which you will receive a timetable. The remaining hours are for self directed learning. The precise balance between each of the components is given in the module specification for that module.

### Attendance

### Loughborough University Regulation XX (Undergraduate Awards, Paragraph 54) states that:

'Candidates who register for any Undergraduate moduleUnder new government regulations, all students who fail<br/>to attend adequately will be reported to the University<br/>at the University or at any other location where such<br/>sessions are held unless a special arrangement has<br/>been agreed by the Head of School responsible for the<br/>module'.Under new government regulations, all students who fail<br/>to attend adequately will be reported to the University<br/>Registry. In the case of international students where<br/>study depends on a visa, absence will be reported to<br/>the UK Border Agency and may lead to the visa being<br/>cancelled.

It is a requirement of the School that you are present in studios and workshops and at lectures and seminars



except during assessment weeks when you will be informed when you need not attend.

Failure to attend is likely to seriously affect your grade and can result in a fail grade at the end of the year. If there are genuine reasons why you are unable to attend properly, please let staff know as there may be a number of ways in which the University can help.

However, if you do not attend classes regularly and you do not respond to requests for an explanation, your status as a student of the University may be terminated.



# Programme Structure

## Part A - Introductory Modules

CODE	TITLE	MODULE WEIGHT	SEM	STATUS
SAA300	Materials and Processing	20	1	Compulsory
SAA301	Creativity and Functionality	30	1	Compulsory
SAA500	Research, Analysis & Study Skills in Art & Design	30	1 & 2	Compulsory
SAA302	Communication Concepts	10	2	Compulsory
SAA304	Design: A Product of Negotiation	30	2	Compulsory

## Part I - Optional

CODE	TITLE	MODULE WEIGHT	SEM	STATUS
SAI001	Industrial Training Placement (DPS, non credit)	120	1 & 2	Optional
SAI002	Foreign University Placement (DIntS, non credit)	120	1 & 2	Optional

## Part C - Degree Modules

CODE	TITLE	MODULE WEIGHT	SEM	STATUS
SAC310	Consolidating Interests	30	1	Compulsory
SAC500	Art and Design Dissertation	30	1 & 2	Compulsory
SAC311	3D: Major Project	60	2	Compulsory

## Part B - Degree Modules

CODE	TITLE	MODULE WEIGHT	SEM	STATUS
SAB306	Atelier to Factory	30	1	Compulsory
SAB309	Creativity and Market	20	1	Compulsory
SAB308	Research Strategies for Design and Making	40	2	Compulsory
SAB553	Art Histories and Theories	30	1 & 2	Option
SAB554	Visual Culture: Histories and Theories	30	1 & 2	Option
SAB555	Design & Material Culture: Histories and Theories	20	1 & 2	Option
SAB549	Professional and Business Practice	10	2	Option

# Learning and Teaching

### **Contact Teaching**

A proportion of all module hours provide a formal opportunity for teaching contact between individual students or groups of students and members of staff.

Varying forms of contact teaching are used in modules to effectively deliver content and monitor student progress in relation to the specific Intended Learning Outcomes (ILOs) of the module. So, for example, some modules may have more lectures than individual tutorials, others may rely upon group tutorials with few lectures, according to the nature of the subject being studied. In every instance, these formal hours are a small part of the total time spent by students in developing their work, both independently and with the informal support of academic and technical tutors.

Contact teaching takes the following forms:

The Tutorial entails either working individually or in a small group usually with one tutor. Individual tutorials often focus on a particular topic, project or assignment that forms part of a module They are also one of the means by which you receive formative and summative feedback. Group Tutorials in art and design are sometimes called a 'crit' (studio critique) and occur during and often at the end of a set project and allow the students and staff involved to discuss work in progress or the achievement of the objectives of a project.

**The Seminar** usually consists of several students and one tutor with the emphasis upon group discussion. Students are often asked to prepare verbal and/or visual presentations or discussion papers for the rest of the group. These elements may form part of your assessment programme. The Lecture is used to disseminate a specific body of knowledge to a large number of students and is usually accompanied by slides and/or other visual aids, such as film and video. In many cases the ideas and issues generated by lectures will be elaborated through supporting seminars. You will need to make notes for your own information but handouts detailing key areas may also be available together with material on the University Virtual Learning Environment (VLE), Learn. You may be allowed to ask questions during or at the end of the lecture, depending upon your lecturer's preferred style.

### Taught Studio/Workshop Time

Some contact teaching is used specifically in the studio/workshops where members of the staff will work with an individual or a group of students. This is seen as an integral part of students learning experience.

**Practical Demonstrations** occur at various points of your studies, and particularly in the early stages of your programme, students may need to acquire specific technical skills. These skills are often taught through demonstrations by technical staff sometimes to individual students, more usually to a group.

**Teaching Workshops** are used to introduce an area of subject matter or an approach to practice within a short period of intensive study time using a variety of teaching and learning methods. These workshops may be delivered by specialist visiting tutors, academic staff or by technical staff.

### **Directed Learning**

Directed learning occurs particularly in the early stages of programmes, when specific projects are set for the group as a whole. Directed learning is in contrast to self-directed learning, which empowers you to negotiate your own learning agenda. Directed learning takes the following forms. **Set Projects** are the constituent elements of the modules that make up, in particular, the early stages of most programmes. For each set project you will receive a project brief which will define the activities to be undertaken, the work to be carried out, the objectives to be realised and the assessment expectations and requirements. The work produced for set projects will usually be assessed at the conclusion of the module. Set projects will frequently culminate in a 'crit'.

In professional life graduates will often be required to work in an environment in which successful group working is essential. Group work requires a number of skills, especially those of interpersonal communication and role negotiation. In order to develop these skills, you may be involved in group based projects at appropriate points during the programme which will extend appreciation of the group based operations and build on the personal skills developed in other learning contexts.

**Study Visits and Field Trips** to museums, galleries, artists' and designers' studios and workshops and places of particular interest for the development of your work are an important part of Art and Design education. Visits to such places will often be recommended or required and you may have the opportunity to participate in a number of visits that are organised each year to major cultural events and centres, at home and abroad.

You may undertake projects that provide you with actual or simulated experience (experiential learning) of working to commission, working for clients and in other professional contexts.

### Self-Directed Learning

The concept of self-directed learning is an important part of Art and Design education and you will be encouraged in all modules to develop the ability to

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learn on your own and thus to take more responsibility for setting the objectives of your work. Various formal and informal means are used to promote self-directed learning.

The agenda for self-directed learning is set through negotiation between students and teaching staff. This will take the form of a set of objectives agreed and expressed in a learning agreement at the beginning of modules in which negotiated study is stipulated in the Module Specification.

**Peer Group Learning** occurs when students work formally or informally alongside their peers and learn from each others' different practices in and views about art and design. The organisation of teaching accommodation, student work spaces, seminar groups etc. is designed to encourage this interchange of ideas and opinion.

### Virtual Learning Environment: LEARN

LEARN is Loughborough University's Virtual Learning Environment (VLE). It is a completely web based tool which delivers module material online and can be accessed both on and off campus. Modules can include many activities for students such as podcasts and glossaries, with tools specifically designed for group work, assessment and communication.

At the module level, Responsible Examiners and other staff within the School use LEARN as one of the most important means of communication. Material is regularly posted to the site and you should familiarise yourself with LEARN at the earliest available opportunity.



# Copyright/Photocopying, Coursework Ownership

## Personal Development Planning (PDP)

Ensuring the academic and professional progress is of great importance in the School of the Arts. Throughout your studies you will have opportunities to think about how you are developing. You can of course discuss your progress at any time with members of staff. However we also recommend you make use of the personal development planning schemes that the University has developed including the RAPID system and the Employability Award Scheme. These will help you to keep a record of the skills you are acquiring and enhancing, as well as your wider achievements. This will be useful to you in planning for your career and future development.

## Copyright/Photocopying

Students are reminded that photocopying any published material is subject to legal restrictions. Please refer to the University's Student Handbook (Teaching & Learning; copyright) for details. Section 12 Learning Support

http://www.lboro.ac.uk/admin/ar/student/handbook/ section12/index.htm

### **Coursework Ownership**

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In some instances, the School may wish to keep coursework for a period of one academic year for marketing and promotional purposes and the School will take responsibility for the coursework during this period. If the coursework is not collected by the end of the following academic year we shall assume the work has been donated to the School. We hope students will be pleased to have their coursework selected, however, you have the right to refuse permission as your coursework is in your ownership.



## Assessment

All the following material relating to assessment should be read in conjunction with Regulation XX – Undergraduate Awards contained within the Regulations Section of the Loughborough University Calendar. Regulation XX can be viewed at: http://www.lboro.ac.uk/admin/ar/ calendar/regulations/current/20/index.htm

Assessment is a vital part of the learning and teaching process. The feedback that you receive at various assessment points during your programme is a key element of the teaching provided by staff. Equally the development of your capacity for self-assessment is one of the most important elements of your 'learning to learn'. Assessment is therefore based on the practice of discourse.

The School of the Arts has a set of common assessment criteria for all coursework.

These can be found in the section titled Assessment Criteria together with an explanation of how the criteria are applied.

### Assessment takes place in two distinct ways.

One is informal and ongoing, and happens through the formative feedback you obtain from your peers and tutors during the semester in tutorials and critiques. **Formative Assessment** serves as guidance, both to encourage and challenge and the advice is centred on mutually agreed areas of strengths and weaknesses combined with an agreement regarding future goals. Written tutorial records are agreed with the student and a copy kept by both staff and the student.

The second kind of assessment is formal. **Summative Assessment**, is where the coursework for the module is formally assessed. All students receive written feedback after every summative assessment. The feedback is in relation to their achievement in a module against the criteria and learning outcomes that are stated in the Module Specification. They are also stated on the Module Assessment and Feedback form.

Your marks are confirmed by the Programme Board held at the end of each academic year at which time consideration will be given to any claims for Impaired Performance.

All programmes have an appointed External Examiner who approves the marks for all individual modules and also approves the classification of the award made to graduating students.

A sample of work from programme modules will be seen by External Examiners. You are responsible for presenting work for the scrutiny of External Examiners if required.

External Examiners also advise responsible examiners on cases where it is difficult to agree a final mark. The core role of External Examiners is to help the University to assure the quality of student assessment processes and maintain the academic standards of its awards.

**Provisional** marks for semester one modules will normally be released on LEARN by the end of week two of semester two (these will be subject to re-assessment capping, impaired performance claims and Programme Board confirmation) and Assessment Feedback will be provided. Semester two, year long modules and **confirmed** semester one marks will normally be available through LEARN and 'Myresults' two working days after the Programme Board has meet (normally the beginning of July) and electronic assessment feedback will then follow. Any outstanding debt/library books to the University may withhold your results.



## Assessment

# All the modules offered within the School are assessed by coursework.

The marking is undertaken by internal examiners for the module. The assessment team together with arrangements for assessment are normally published to students in advance. All submitted coursework is first marked and double marked however in some modules the second marking is a sample in accord with LU Code of Practice for Undergraduate Modular Assessment which can be viewed at: http://www.lboro.ac.uk/admin/ ar/student/exams/cop/ugmodass.htm

# Coursework in the School is defined in the following broad categories:

- Finished Art/Design works and/or bodies of finished work.
- The appropriate research and preparation material required for the above.
- Essays, in-class tasks, short critical texts, and artist's statements.
- Oral and/or any other forms of individual and group working presentations.
- The Dissertation as specified in your programme regulations.

The specific requirements and expectations for the assessment of your coursework are stipulated in each Programme Module Specification under the heading Methods of Teaching, Learning and Assessment.

### Assessment Criteria

Assessment criteria are based on the intended learning outcomes for the work being assessed, the knowledge, understanding and skills markers that a student is expected to display in the assessment task and which are taken into account in marking the work. The learning outcomes describe what students should be able to do; assessment criteria describe how well they should be able to do it.

The School has four assessment criteria headings for all coursework outcomes. You are assessed against the following criteria:

### Knowledge and Understanding

- The ability to articulate knowledge and understanding of the discipline through your work and its presentation.
- The breadth, depth, clarity and articulation of research, its strategies and methods.
- The use of concepts, values and debates in the field.
- The ability to understand the critical and contextual dimensions of your subject.

### Subject-Specific Cognitive Skills

- The application of critical judgement about the ideas and media you are using.
- The ability to analyse an argument, a task or body of evidence.
- The ability to synthesise evidence and ideas.
- The ability to summarise the key elements of an argument or a demonstration.
- The ability to evaluate problems, apply knowledge and experience so as to make appropriate decisions.

### Subject-Specific Practical Skills

- The deployment of materials, media, techniques, processes and technologies, with skill and imagination, whilst observing good working practices.
- The integration and realisation of thinking and doing.
- The application of knowledge and understanding of your outcomes.

### Key/Transferable Skills

- Managing self learning
- Communication
- Using Information Technology
- Problem solving
- Demonstrating autonomy and initiative
- Working in groups
- Time management
- Reflect and respond to feedback





# Application of the Assessment Criteria

This section provides a summary of how staff use criteria when they mark all Undergraduate Coursework

	%	Knowledge and Understanding	Subject-Specific Cognitive Skills	Subject-Specific Practical Skills	Key-Transferable Skills	Keywords
		The submission demonstrates through the work and its presentation:	The submission demonstrates through the work and its presentation:	The submission demonstrates through the work and its presentation:	The submission demonstrates through the work and its presentation:	
1st	90–100	<b>Outstanding</b> and exceptional acquisition of knowledge and understanding, with an discerning interpretation of your chosen subject, field and discipline.	<b>Outstanding</b> and exceptional development of cognitive skills with an insightful and reasoned grasp of methodology in your chosen subject, field and discipline.	<b>Outstanding</b> and exceptional application of practical skills utilising innovative methods in your chosen subject, field and discipline.	<b>Outstanding</b> and exceptional application of key-transferable skills that relate to your chosen subject, field and discipline, and to a wider professional context.	Outstanding Independent Innovative Exceptional
	80–89	<b>Excellent</b> and comprehensive acquisition of knowledge and understanding, with a perceptive interpretation of your chosen subject, field and discipline.	<b>Excellent</b> and comprehensive development of cognitive skills with a perceptive and reasoned grasp of methodology in your chosen subject, field and discipline.	<b>Excellent</b> and accomplished application of practical skills utilising ambitious methods in your chosen subject, field and discipline.	<b>Excellent</b> and accomplished application of key-transferable skills that relate to your chosen subject, field and discipline, and to a wider professional context.	Excellent Ambitious Comprehensive Accomplished
	70–79	<b>Rigourous</b> and significant acquisition of knowledge and understanding, with a coherent interpretation of your chosen subject, field and discipline.	<b>Rigourous</b> and significant development of cognitive skills with a relevant and reasoned grasp of methodology in your chosen subject, field and discipline.	<b>Rigourous</b> and significant application of practical skills utilising experimental methods in your chosen subject, field and discipline.	<b>Rigourous</b> and significant application of key-transferable skills that relate to your chosen subject, field and discipline, and to a wider professional context.	Rigorous Reasoned Methodical Significant
2:1	60–69	<b>Very good</b> acquisition of knowledge and understanding, with an appropriately critical and controlled approach to your chosen subject.	<b>Very good</b> development of cognitive skills, with an appropriately specialised approach to your chosen subject. Evidence of a relevant and coherent methodology.	<b>Very good</b> application of practical skills, with an appropriately proficient approach to your chosen subject. Evidence of relevant and established methods.	<b>Very good</b> application of key-transferable skills that relate to your chosen subject and to a wider professional context.	Very Good Controlled, Releva Coherent, Critical Appropriate
2:2	50–59	<b>Good</b> acquisition of knowledge and understanding, with a competent approach to your chosen subject.	<b>Good</b> development of cognitive skills, with a clear approach to your chosen subject.	<b>Good</b> application of practical skills, with a reflective approach to your chosen subject.	<b>Good</b> application of key-transferable skills that relate to your chosen subject and to a wider professional context.	Good, Clear Competent Reflective
3rd	40–49	<b>Satisfactory</b> acquisition of knowledge and understanding but a superficial approach to your chosen subject.	<b>Satisfactory</b> development of cognitive skills but a generalised approach to your chosen subject.	<b>Satisfactory</b> application of practical skills but a conventional approach to your chosen subject	<b>Satisfactory</b> application of key-transferable skills that relate to your chosen subject and to a wider professional context.	Satisfactory Reasonable Superficial
Fail	30–39	<b>Marginal</b> acquisition of knowledge and understanding but less than satisfactory and inadequate.	Marginal development of cognitive skills but unreasoned and elementary.	<b>Marginal</b> application of practical skills but rudimentary and undeveloped.	Marginal application of key-transferable skills.	Marginal Rudimentary
	20–29	<b>Insubstantial</b> acquisition of knowledge and understanding that is unsatisfactory and tenuous.	<b>Insubstantial</b> development of cognitive skills that lacks reasoning and unconvincing.	<b>Insubstantial</b> application of practical skills that is paltry and flimsy.	Insubstantial application of key-transferable skills.	Insubstantial
	10–19	<b>Insufficient</b> acquisition of knowledge and understanding that is poor and too little.	<b>Insufficient</b> development of cognitive skills that is scant and not enough.	<b>Insufficient</b> application of practical skills that is sparse and lacking.	Insufficient application of key-transferable skills.	Insufficient
	0–9	<b>Deficient</b> acquisition of knowledge and understanding that is inferior.	<b>Deficient</b> development of cognitive skills that is flawed.	<b>Deficient</b> application of practical skills that is defective.	<b>Deficient</b> application of key-transferable skills.	Deficient



# Module Marking and Degree Classification Scheme

All marks for assessed work are normally given according to a percentage scale.

MARK %	DEGREE CLASS
70-100	First Class (1)
60-69	Upper Second (2i)
50-59	Lower Second (2ii)
40-49	Third Class
0-39	Fail

### Progression

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All modules are normally assessed at two points during each academic year of the programme. Your coursework is presented to show evidence of the module learning outcomes.

These assessment points normally occur at the end of each semester.

Depending on the module, this may take the form of studio-based projects, written coursework or both.

The pass mark for all modules in all years of the programme is 40%.

Students have to pass all modules in one part of the programme before they can proceed to the next part of the programme. Marks at Part A are required to progress to Part B. Marks obtained at Part B count for 20% of the final Degree grade and Part C marks count for 80% of the final Degree award.

In each part of the programme, students follow modules with a total value of 120 credits. The credit associated with each module is an indication of the amount of student effort that is required to complete that module.

### **Re-Assessment**

Re-assessment rights are governed by Loughborough University Regulation XX. Full details are available at: http://www.lboro.ac.uk/admin/ar/calendar/ regulations/index.htm

If you fail any module, you will have the opportunity to retrieve the failure on one occasion only.

If you have failed more than 60 modular credits in any part of the programme, you can only re-sit the failed modules in the next academic year.

Providing that you have passed at least 60 modular credits and have no 'non-submissions' you have the choice of either resubmitting the coursework for assessment at the end of the Special Assessment Period (SAP) or by retaking the module(s) in the next academic year unless stated otherwise in the Programme Regulations.

You will be given a detailed brief for reassessment which will explain what you have to do for reassessment in each failed module.

If you attempt re-assessment during the summer vacation for re-submission in the Special Assessment Period (SAP), it is in the knowledge that you are able to prepare the work independently, without access to staff supervision. If you fail any module in re-assessment, your studies will be terminated.

If you choose to repeat modules in the following academic session, you may either re-submit work on the submission date or you may elect to repeat a module, in full, in which case tuition fees will be charged.

You cannot elect to take some modules in SAP and others the following academic year.

You cannot progress to the next part of the programme until you have passed all modules in the previous part.





# Extensions to Deadlines and the Late Submission of Work

If you are Dyslexic and wish to request an extension to an assessment deadline, you must ensure that you have contacted the Counselling and Disabilities Service (CDS) with evidence of your dyslexia as soon as possible.

If we do not receive confirmation from CDS you will be expected to submit your work by the standard deadline.

If you are in the process of establishing whether you are dyslexic, but have yet to receive a formal confirmation of dyslexia, you will not be able to request extra time until the evidence which confirms your dyslexia is made available.

In this case you will be expected to follow the procedure outlined below.

- 1. You will be screened by the Study Support Service and recommended for Educational Psychologist (EP) appointment.
- 2. You will be informed by them that learning support cannot be available until after the final EP report has come back confirming an identification of dyslexia.
- 3. If you feel that your performance in assessment has been (or will be, in the case of upcoming assessments) adversely affected, you should submit an Impaired Performance (IP) form without supporting evidence by the IP deadline for the relevant semester.

The claim without evidence will be accepted (via the Student Enquiry Desk) and logged by Registry as long as it is received by the deadline for the relevant semester.

1. The deadline for receipt of supporting evidence will be extended to the date of the relevant IP Panel/Programme Board. Students will have to

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check the dates of the IP Panel/Programme Board with their department.

- 2. It will be your responsibility to make sure that CDS forwards the supporting evidence (ie. the CDS proforma) to the Department by the date of the IP Panel/Programme Board.
- 3. Where supporting evidence is not available by the date of the IP Panel/Programme Board, the claim will have to be rejected as invalid.
- 4. If supporting evidence becomes available after the date of the IP Panel/Programme Board, you will have to re-submit it as a retrospective claim for IP which requires the approval of the Academic Registrar. In considering whether or not a retrospective claim should be accepted, the Academic Registrar will look at whether a claim had been previously submitted (but supporting evidence not available in time).

CDS will provide written evidence when dyslexia is formally confirmed. The IP claim will then be submitted to the Programme Board and your circumstances considered under the IPC process.

Other Extensions to coursework deadlines can only be granted by Responsible Examiners in exceptional circumstances and only where the student shows good cause. The maximum extension is seven days and must not be later than the end of the assessment period.

Extensions must be in writing by either using the approved 'Extenuating Circumstances' form which can be obtained from the School Reception or emailing your Responsible Examiner. Extensions must be requested at least three days before the submission deadline; requests for extensions on the day of the deadline will not be granted.

It is your responsibility to locate your Responsible Examiner in time to request an extension.

There can be no extensions to extensions; once a new date is agreed between yourself and your tutor; there will be no further extensions to the deadline.

## Impaired Performance

Where sickness, bereavement or other valid reasons exist for longer delays, or result in non-submission, you have the responsibility of advising the Academic Registrar of these mitigating circumstances in good time, using the appropriate Impaired Performance form available from http://www.lboro.ac.uk/admin/ar/ student/exams/ip/ or from the School's Reception. This claim must be supported by documentary evidence such as a medical certificate or official letter. The matter will then be reported to the relevant Programme Board for consideration. Submission dates for these forms are published annually.

Any coursework not submitted by the due date (including agreed extensions) will be marked at zero. It will then be for the Programme Board to decide, in the light of any received 'Impaired Performance' claims whether this mark should stand, another be substituted or any other course of action be taken. This procedure will only be undertaken if the student submits a claim for Impaired Performance plus supporting documentation.

Any work not submitted and not supported by a claim would not normally be allowed for re-assessment during the Special Assessment Period (SAP).

Problems with computers such as lost data, corrupted discs or malfunctioning printers will not ordinarily be accepted as good cause for lateness.

If you miss a published or agreed deadline without good cause you can expect to get a mark of zero. Note that this can have serious consequences for your degree.

It is important that you read and understand your Programme Regulations.

**3D Design: New Practice Handbook** Extensions to Deadlines and the Late Submission of Work



# Student Support

## **Personal Tutoring**

The School of the Arts operates a Personal Tutoring system using the University's Co-tutor Online Resource.

The role of the personal tutor is to give you the opportunity to discuss any issues which you wish with a member of staff, usually from your own programme area. Particularly in your first year, we understand that you are in the process of making major life adjustments and the transition to university can be exciting but also challenging. For this reason, we want to support you as much as we can and ensure that you know where to go to get help and how to access all the student services that the University offers. Your personal tutor will be able to do all this and will also provide a confidential source of pastoral support.

At the start of the year, you will be allocated a personal tutor - usually from your own programme area. Your personal tutor will contact you within the first couple of weeks of term and invite you to meet up. Throughout the year, they will contact you to check if you need any help or want to discuss anything. As they are there to provide you with a valuable source of support and advice, it is important that you take up these opportunities. We also recognize that sometimes you may feel that you need to speak to someone who is outside your own programme or academic area and, in these cases, you should contact your Programme Coordinator.

All the School's tutors are identified by photographs on a notice board which is located in the Edward Barnsley Building.

In addition to your personal tutor you will also have access to a broad range of other studio tutors throughout the year as part of your modular studies. Sometimes meetings will be in the form of a group 'crit' or discussion. The formal tutorials are confidential although if issues arise that need to be dealt with officially, then with your approval the matter will be forwarded to either the Senior Administrator or the Learning and Teaching Coordinator. You are also welcome to approach these individuals at any time if there are issues which you would prefer not to discuss with someone associated with your programme of study.

A record of all tutorials is kept through the University's Co-Tutor Record System.

There is a considerable amount of student support material available on the University's website **http:// www.lboro.ac.uk/students** including the Accommodation Centre, Student Advice and Support Service, Careers Centre, Counselling Service, Counselling and Disabilities Service (CDS), Dyslexia, Guidance and Welfare, Harassment advice, Medical Centre, Mental Health support, Religious and spiritual matters and Student Enterprise and Innovation.

The Student Advice and Support Service helps all international students with study skills and English language problems and provides assistance and advice on a range of issues including, for example, immigration and settling in to the UK.

The Student Advice and Support Service is located in the former Angela Marmont Building (map reference 56).

In each University department there is a named person who is the Disability Co-ordinator. In the School the Disability Co-ordinator is Mo White.

M.C.White@lboro.ac.uk 01509 228958

The Disability Co-ordinators role is:

- To liaise between support services such as CDS, academic colleagues and disabled students to help ensure that appropriate support is provided when required.
- To act as a source of information within departments on good practice relating to supporting students who have a disability or additional need.
- To advise colleagues within their department on how teaching and learning can be made accessible to students who have a disability or additional need.
- To act as a source of information within their department on the duties imposed by the Special Educational Needs and Disability Act (SENDA).

**The Study Support Service** provides tuition and support for students with dyslexia, dyspraxia and other specific learning difficulties and also provides screening for students who think they may have dyslexia. It is located in the Herbert Manzoni Building (campus map reference 55).

The School of the Arts has an additional office for Learning Support on the first floor of the Edward Barnsley Building.

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# **Quality Assurance**

The School of the Arts is committed to the maintenance and the enhancement of the quality of its programmes. The University has a system for ensuring that quality of teaching and learning is maintained. Procedures exist for getting feedback from you on your experience of your programmes.

Toward the end of each module, you may be asked to complete a Module Feedback Form, which contains a number of statements on which you are invited to comment. Some statements are common to all University programmes and some specific to the School's programmes.

The School values student representation in its decision making. There is a **Staff/Student Committee** which is attended by a student from every year of every programme, in order that your views are represented, together with programme coordinators and other staff. This Committee is chaired by the Head of School or their nominee.

Students are also represented on the School's **Learning and Teaching Committee.** 

From time to time staff responsible for your programme will arrange, as necessary, informal meetings with your year group or your student representatives.



# Health and Safety and Environment

## Prompt List

You are not expected to remember in detail all the regulations, policies and guidance relating to health and safety practice either within the School or across the University but you are expected to refer to them.

This prompt list will guide you as to sources of Health and Safety information relating to the School, the University and the wider field.

Your first point of contact should be the technical staff responsible for the area in which you are working at any given time. They will provide inductions, training and literature that will include very specific information relating to the equipment, materials and processes you will be using. This information must be followed at all times.

You should not attempt to use any material, process or facility without first receiving an induction or guidance as to its use. If you need advice, training or feel unsure please approach the technical staff for support.

For projects that go beyond the use of standard facilities, materials or processes, academic supervision should be sought and a risk assessment developed in line with the aims of the project. Technical staff can further support this process once the initial assessment and project have been established with the support and knowledge of your academic supervisor.

You are also responsible for following the guidance and regulations described within the School policy and the University policy and you should ensure that you are familiar with the information they contain and where to find them.

There is a School H&S policy that can be found at: http://www.lboro.ac.uk/departments/sota/facilities/ index.html

This sets out details of responsibilities, implementation and monitoring.

It also contains policies that apply specifically to the School of the Arts as follows:

**Display Screen Equipment** Portable Appliance Testing **Risk Assessment** Pregnancy Manual Handling Fire Safety Fire Evacuation Accident and Incident Reporting First Aid Provision Control of Substances Hazardous to Health (COSHH) Out of Hours Access Working at Heights and Safe Use of Ladders **Resin Casting** Slinging and Lifting Housekeeping

There is also a more detailed, much larger web site on our Health, Safety and Environment page within the University website.

LOUGHBOROUGH

This is aimed primarily at Loughborough University staff but does contain information that is useful to students for example COSHH, manual handling, Guidance for Bar-B-Q's and events organising, pregnancy etc. Where links are thought to be useful they have been included in the School policy but it is a good reference point for a range of other issues.

The University H&S policy and guidance can be found at: http://www.lboro.ac.uk/admin/hse/

A third source of information for everyone is the HSE website. This is very easy to search and offers free leaflets (found under the heading 'publications') and online advice on a range of useful examples and information on risk assessment, materials, substances hazardous to health, manual handling etc that may be helpful to you in planning your work whilst at University and thereafter.

The HSE website can be accessed at: http://www.hse. gov.uk/index.htm



# **Employability Award**

In today's competitive job market, employers are looking for those graduates who have both acquired knowledge and skills through their degree programme, and have gained a range of employability skills through work experience, voluntary and other activities which encourage personal development.

One definition of employability is:

A set of achievements - skills, understandings and personal attributes - that make graduates more likely to gain employment and be successful in their chosen occupations. (Yorke, M. 2004)

The Loughborough Employability Award can provide you with a framework through which you can receive recognition of your personal development gained through participation in skills-related activities outside your degree programme and which will help you to develop a self-awareness of your skills and competencies.

Completing the award will:

- · Give recognition to your skills and personal development
- Demonstrate your commitment
- · Help to prepare you for job applications and interviews

The Loughborough Employability Award will appear alongside your degree qualification on your Student Transcript.

For more details see: http://www.lboro.ac.uk/ service/careers/experience/employability/award/ index.html



## Security

Loughborough University in general and the School of the Arts in particular are safe environments in which to work. The School is committed to working to ensure that this situation is maintained.

The School buildings however are not secure. The School is designed to be an open access work environment and has multiple entrances and buildings and has large numbers of visitors. It is not practical to control access to all areas at all times.

Students are encouraged to act responsibly to improve physical security:

Valuable items which are left unprotected in public areas are at risk of theft.

Any thefts or acts of vandalism should be reported to Security as soon as possible. Security will investigate all reports promptly and will, if necessary, inform and liaise with the police.

Students and staff are encouraged to challenge visitors who they regard as suspect whilst being mindful that this is done politely and in an appropriate manner. Genuine visitors will not mind being approached. There is not an obligation to challenge strangers and judgement may often be involved about whether it is appropriate.

All members of the University are required to carry identity cards at all times when on University property.

All suspicious activity or visitors should be reported as soon as possible to a member of staff or to the University Security staff on 01509 222141. Security will not be concerned about investigating a suspicious event, which subsequently turns out to be harmless.

Access to all School buildings are recorded on CCTV. Recordings are only accessed in the event of a formal investigation being required and recordings are erased, by default after 2 weeks.

The School of the Arts are normally open for student access from 9.00 am until 6.00 pm Monday to Friday. Access outside these times is not usually possible and will only permissible if staff cover is available to supervise and will be subject to the School's out-of hours working policy (q.v.)

Cycling to campus/School is an environmentally friendly travel option, but the theft of cycles is always a threat. Cycles brought to campus/School must be registered with Security as a theft prevention measure. Steel cycle clamps are also available for hire from the Security Office.

Bikes for sale and for hire are available from Cogz (building number 40).



## **Ethical and Moral Issues**

Loughborough University has an Ethical Advisory Committee and amongst its remit are the following terms of reference.

To consider general ethical issues relating to the teaching and research of the University which involves investigations on human participants.

To produce guidance documents for researchers on a variety of ethical issues and to publish these guidelines on the University web-pages.

To be available to give advice to staff and students of the University who wish to undertake such investigations on the ethical considerations involved.

To keep the University Code of Practice on investigations on human participants, under review and to recommend to Senate and Council such modifications as from time to time are deemed necessary.

As a matter of routine, to consider the ethical implications of individual proposals for investigations on human participants and to advise whether or not these are acceptable.

You can access a full list of the terms and further information at: http://www.lboro.ac.uk/admin/ committees/ethical\_advisory/tor/index.htm

## Equality and Diversity

Loughborough University is committed to achieving equality for all those who learn and work here and wishes to develop a demonstrably fair and supportive environment which provides equality of opportunity and freedom from unlawful discrimination on the grounds of race, colour, nationality, ethnic origin, gender, gender identity (transsexual), marital or civil partnership status, disability, including mental health difficulties, sexual orientation, religion or belief, age, social class or offending background. We are proud of our diverse community and wish to encourage and celebrate its full contribution to a University life where all colleagues are treated equally and with respect.



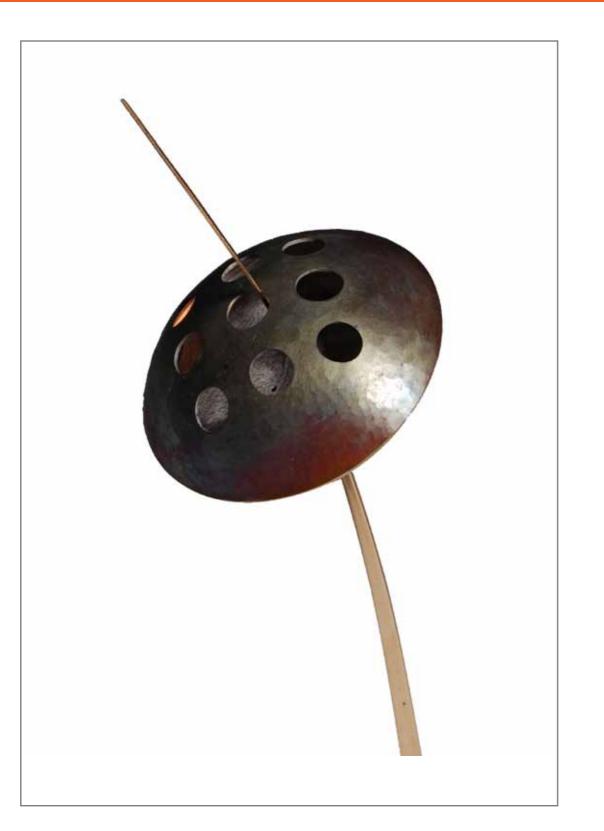
































### 11SAA300 Materials and Processing This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	20
Exam Weighting	0%
Credit Level	4
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mr J A Gladwin
Delivery Period	Semester One
Availability	Module is available to any student meeting pre-requisites, but numbers will be restricted and priority will be given to students for whom the module is listed in their Programme Regulations.

### Aims

#### The aims of this module are:

- To introduce students to the fundamental processes through which to realise 3D form; constructed, fabricated, moulded and modelled.
- To gain familiarity with the key materials of 3D practice: wood, metal and ceramics.
- To appreciate the creative potential of a variety of techniques, appropriate to a diversity of materials.
- To identify methods of processing materials suitable for, both recognised and potential application to products or towards application to their continuing practice development.
- To provide skills development utilising both hand tools and the use of machinery.
- To engender good Health and Safety practices in the workshop and studio environments.

### Intended Learning Outcomes

### Knowledge and Understanding

On successful completion of this module, students should be able to:

- Identify appropriate processes and materials within 3D practice and demonstrate this through their practical experience of making.
- Articulate, through their projects; the creative possibilities around form making; relative to various workshop processes.

### Subject-Specific Cognitive Skills

On successful completion of this module, students should be able to:

- Evaluate the traditional knowledge and skills within 3D practice towards subsequent interpretation within their field of interest.
- Comprehend the nature of given project briefs and discuss the issues they may raise.

### Subject-Specific Practical Skills

On successful completion of this module, students should be able to:

• Demonstrate an ability to utilise workshop facilities and evidence a developing familiarity with materials, techniques and skills acquired through workshop demonstrations.

### Key/Transferable Skills

On successful completion of this module, students should be able to:

- Demonstrate safe handling of tools and equipment within studio and workshops.
- · Self manage workloads to meet project deadlines.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

All students on the 3DD:New Practice programme are expected to utilise the relationship between the studio and workshop to produce physical outcomes. This module will focus on skills development within the programme, utilising its varied workshop processes and its full range of inter-disciplinary teaching.

Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

#### Total student effort for the module: 200 hours on average

### Method of Teaching and Learning

17 hrs contact time which will be a combination of 1 Hour lecture, 8 half hour group tutorials, 8 half hour seminar critiques,16 half hour demonstrations). This covers weeks 1-13 with weeks 14 & 15 spent preparing for the next Semester.

#### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details.

#### Assessment

100% coursework includes:

Three dimensional objects by nature of project brief requirements (80%), test pieces, mock ups, supporting sketches and annotations (20%). The assessment criteria conform to a school wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- Feedback discussed as part of a tutorial;
- Individual feedback don request.
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- Dialogue between students and staff in tutorials.



### 11SAA301 Creativity and Functionality This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	4
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mr J A Gladwin
Delivery Period	Semester One
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

### The aims of this module are:

- To explore both non-functional and function objects; those created for emotive reasons and those that relate to specific use.
- To establish students' critical ability to consider the cultural identity of objects, to comprehend how this not only determines the function the consumer will put to it, but also how it affects their response.

### Intended Learning Outcomes

### **Knowledge and Understanding**

On successful completion of this module, students should be able to:

- Understand how cultural, visual and linguistic information; can determine an objects identity regardless of function.
- Apply a personal direction to the solving of a project brief.
- Realise broad scope for conceptual development.

#### **Subject-Specific Cognitive Skills**

## On successful completion of this module, students should be able to:

 Develop their work through an understanding of the diversity within 3D practice.  Demonstrate an understanding of their solutions to project briefs; as visual information, independent of any function it may have and develop appropriate vocabulary to support and discuss their motivations and ideas.

### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

- Demonstrate skills in applying techniques and processes that can produce distinctive outcomes with clearly defined working procedures.
- Evidence appropriate solutions to briefs, together with any support material, including sketch development and research.

#### Key/Transferable Skills

## On successful completion of this module, students should be able to:

- Plan the development of their projects with effective use of available facilities.
- Communicate reasoned response to critical judgement.
- Demonstrate safe handling of tools and equipment within studio and workshops.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

This module explores the relationship between; craftsmanship, design, processes and theory, through a project that generates an atmosphere of experimentation and critical debate. Projects are investigative in nature and designed to allow skills development from other modules to be applied in a direction that the individual student finds affinity with.

Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

Method of Teaching, Learning and Assessment

### Method of Teaching and Learning

Total student effort for the module: 300 hours on average Teaching and Learning Contact Hours total 21 which will be a combination of 3 x 1hr lectures, 6 x 1hr seminar/critiques, 12 x 1/2hr demonstrations, 12 x 30mins group tutorials.

### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details.

#### Assessment

100% coursework includes:

3D objects in response to project briefing, which are expected to be diverse in nature from functional items to objects that describe other motivations; expressive and exploratory (80%), supported by sketch development, working drawings, communication drawings, any computer drawing and necessary text (20%). The assessment criteria conform to a school wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- Feedback discussed as part of a tutorial.
- 2. Developmental feedback generated through teaching activities
- Group critiques on work presented;
- Studio interaction with tutors;
- Dialogue between students and staff in tutorials.



### 11SAA302 Communicating Concepts This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 13/02/2012
Modular Weight	10
Exam Weighting	0%
Credit Level	4
Pre-req Modules	None
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mr N R S Aikman
Delivery Period	Semester Two
Availability	Module is available to any student meeting pre-requisites, but numbers will be restricted and priority will be given to students for whom the module is listed in their Programme Regulations.

### Aims

### The aims of this module are:

- To equip students with an understanding of the importance of developing 2D skills.
- To enable the development of ideas, in 3D practice.
- To introduce students to IT skills and software.
- To introduce students to photographic processes.

### Intended Learning Outcomes

### Knowledge and Understanding

## On successful completion of this module, students should be able to:

- Demonstrate an ability to use a range of graphic skills, IT techniques and the use of photography to develop and communicate ideas.
- Develop 2D ideas; through further sketch development, towards articulating their feasibility as 3D outcomes.

### **Subject-Specific Cognitive Skills**

## On successful completion of this module, students should be able to:

 Value the process of drawing, from inceptive sketches of a particular vision, through to its potency as a means of 2D presentation.

### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

- Demonstrate design thinking through, drawing, photography and IT.
- Demonstrate effective use of 2D media, towards a sensitive handling of 3D issues: form, construction, fabrication etc.

### Key/Transferable Skills

## On successful completion of this module, students should be able to:

- · Manage selflearning, workloads and deadlines.
- Present visual information, verbally and succinctly to others.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

The syllabus offers insight into a variety of media that can enable the recording of visual information. Furthermore, it stresses the importance of 2D process as a way that can develop clarity of 3D processes. Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

### Method of Teaching and Learning

Total student effort for the module: 100 hours

### **Teaching and Learning**

Contact Hours total 16.5 hours including; 1x 1.5 hour lecture, 3 hours of seminars/critiques and 2 X 6 hours of demonstrations.

#### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details.

#### Assessment

100% coursework consisting of: A body of 2 dimensional work (50%) and personal website (50%). The assessment criteria conform to a School wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Method of Feedback

- 1. Feedback given to students in response to assessed work
- · Individual written feedback on coursework;
- Generic written feedback on assessments.
- 2. Developmental feedback generated through teaching activities

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11SAA304 Design: A Product of Negotiation This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 13/02/2012
Modular Weight	30
Exam Weighting	0%
Credit Level	4
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mr N R S Aikman
Delivery Period	Semester Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

### The aims of this module are:

- To promote a framework of experience for students that develops practical and conceptual ability to navigate ideas through a variety of project challenges: a given material, a technical requirement or the fact that a certain type of process or craft is to be employed.
- To develop students' expertise in developing creative ideas within certain given and 'negotiated' parameters.

### Intended Learning Outcomes

### **Knowledge and Understanding**

## On successful completion of this module, students should be able to:

- Plan the procedure of projects through developing ideas and interpreting concepts.
- Increase and expand knowledge of material and process and apply this knowledge towards an intended outcome.

#### **Subject-Specific Cognitive Skills**

## On successful completion of this module, students should be able to:

- Position themselves generally within the framework of the programme experience and to begin to formulate their own motives and their strategy for future development, within the programme.
- Begin to formulate a design philosophy an individual approach to 3D practice and understanding the use of a

portfolio as a means to record continuing development and individual aspirations.

Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

 Demonstrate an aptitude for using extended possibilities of manufacture and identify areas needed to implement further development of their practice.

### Key/Transferable Skills

## On successful completion of this module, students should be able to:

Communicate reasoned response to critical judgement.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

The projects in this module cover a diverse range of student motivations, and allow for a personalised direction. This may be with a view to developing further expertise of processes, subject or specific areas of design/practice interests. All projects are underpinned by the importance of drawing as a means of design development. Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

### Total student effort for the module: 300 hours on average

### **Teaching and Learning**

Contact Hours total 35 hours including; 7.5 hrs lectures, 6hrs seminar/critique, 12 hrs demonstrations, 9 hrs group tutorials.  $2 \times 0.25$  hr individual tutorials.

#### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details.

#### Assessment

100% coursework includes:3D resolution(s) (80%) of an individual personal direction but within an agreed choice of process and material: wood, ceramic, metal or a combination of these materials. These may be 'conceived by hand' or machine produced and either functional/expressive: art or product based. Projects should be supported by visual and verbal presentation, using media appropriate to the project from inceptive sketches through to development drawing, and presentation (20%).The assessment criteria conform to a school wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

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### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- Feedback discussed as part of a tutorial.
- 2. Developmental feedback generated through teaching activities
- Group critiques on work presented;
- Studio interaction with tutors;
- Dialogue between students and staff in tutorials.



11SAA500 Research, Analysis and Study Skills in Art and Design This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	4
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Ms D Hurst
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

### The aims of this module are to:

- Introduce the importance of historical and theoretical studies and the central concepts and language of Art and Design.
- Equip students with the research and study skills required to explore, research, understand and document textual and visual material.
- Thoroughly prepare students for the historical and theoretical work to be undertaken in Part B.
- Provide a framework of reference for studio practice modules.

### Intended Learning Outcomes

### **Knowledge and Understanding**

### On successful completion of this module students will be able to:

- Explain the functions of historical and critical studies in Art and Design.
- Identify and use historical and theoretical sources to explain Art and Design.

### Subject-Specific Cognitive Skills

### On successful completion of this module students will be able to:

- Find, use and evaluate cultural, social, historical, political and aesthetic explanations of Art and Design.
- Identify and discuss the definitions and functions of images, texts, practices and objects in Art and Design.

### Subject-Specific Practical and Professional Skills On completion of this module students will be able to:

- Communicate appropriate ideas and arguments in written and other forms.
- Write and speak about the definitions and functions of Art and Design.
- Communicate the findings of their research in written and other forms.

### Key/Transferable Skills

### On completion of this module the student will be able to:

- Organise and present material orally, visually, and in written form.
- Use relevant IT
- Reference their work and provide appropriate bibliographies.
- Manage a diverse and challenging workload.

### Contents

Students are introduced to library and IT resources, learn

to prepare bibliographies and develop the ability to produce written projects such as essays, statements and critical reviews. They will develop skills in research, critical analysis and writing through studying textual and visual research methods relevant to their practice, and study Art and Design objects in situ and in relevant illustrated literature.

# Method of Teaching, Learning and Assessment

### Total student effort for the module: 300 hours, on average

Directed study: Set readings, seminar and presentation preparation.

Self directed study: Group meetings, research and writing for essays, preparation for presentation.

### **Teaching and Learning**

Contact hours - 18 lectures, 18 seminars and 0.5 hour of group tutorials.

#### Assessment

### 100% Coursework consisting of the following:

Semester 1 : one written exercise of 1500-2000 words (25%) Semester 2 : one verbal presentation and report task (25%) one essay of 1500-2000 words (50%)

### Method of Feedback

# 1. Feedback given to students in response to assessed work

- Individual written feedback on coursework
- · Individual feedback on request
- 2. Developmental feedback generated through teaching activities
- Developmental feedback generated through teaching activities
- · Dialogue between students and staff in tutorials

# Method of Teaching, Learning and Assessment

### Total student effort for the module: 300 hours

### **Teaching & Learning**

A combination of 18 one-hour lectures, 12 one-hour seminars, 0.5 hours tutorials land the remaining time for student centred learning and coursework assignments

#### Assessment

100% coursework consisting of one written exercise (25%), one presentation/report (25%), one written essay (50%)



### 11SAB306 Atelier to Factory

This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	5
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Miss A Atkinson
Delivery Period	Semester One
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

### The aims of this module are for the student to:

- Develop an understanding of the application of materials and process design knowledge in an industrial/production context.
- Experience the breadth of practice strategies that this programme can accommodate.
- Address issues and considerations of design for batch production.

### Intended Learning Outcomes

### **Knowledge and Understanding**

## On successful completion of this module, students should be able to understand:

- How to select from and employ a range of design methods appropriate to industrial manufacturing concerns.
- How theoretical knowledge and analytical skills can help the sequential development of a project and its design.

### Subject-Specific Cognitive Skills

## On successful completion of this module, students should be able to:

• Demonstrate the ability to engage and respond appropriately to markets for production design.

### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

 Demonstrate through 'design method' and making, a coherent practice by producing two 3D outcomes that clearly show an understanding of design for production.

### Key/Transferable Skills

## On successful completion of this module, students should be able to:

- · Self manage workloads and meet project deadlines.
- Demonstrate safe handling of tools and equipment within studio and workshops.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing.

### Contents

This module contains projects that allow students to develop and exploit their knowledge of the design/manufacturing industries and skills towards design for production. The module will equip students with knowledge in design methods and practical skills within the given techniques and materials. Targeted lectures will discuss and demonstrate the use and importance of research to developing a project which will advance their awareness of the commercial sector. Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

### Method of Teaching and Learning

Total student effort for the module: 300 hours on average.

### Teaching and Learning

Contact Hours total 41 hours including; 12 hours of lectures, 12 hours of seminar/critiques, 12 hours of demonstrations, and  $2 \times 0.33$  hours of individual tutorials.

### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. There will be a requirement to both take part in group trips to factories/workshops and to make individual visits for which a sum of £60 should be budgeted for. Please see the School of the Arts Student handbook for details.

### Assessment

100% coursework includes: final pieces, supported by; contextual research, sketchbooks, presentation sheets, and development drawing. The assessment criteria conform to a school wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- Feedback discussed as part of a tutorial.
- 2. Developmental feedback generated through teaching activities
- · Feedback on drafts/work plans;
- Group critiques on work presented.





11SAB308 Research Strategies for Design and Making This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 13/02/2012
Modular Weight	40
Exam Weighting	0%
Credit Level	5
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mr D T Scott
Delivery Period	Semester Two
Availability	Module is available to any student meeting pre-requisites, but numbers will be restricted and priority will be given to students for whom the module is listed in their Programme Regulations.

### Aims

### The aims of this module are to:

- Develop within the parameters of the programme an individual approach to practice through applied research.
- Form clear goals towards outcomes and objectives for creative studio practice.
- Develop the level of critical engagement with concept and practice outcomes.
- Develop students' intellectual and communication skills, both verbal and written, through the evaluation of their method.

### Intended Learning Outcomes

### **Knowledge and Understanding**

On successful completion of this module, students should be able to:

- Initiate self-directed practice.
- Understand the relationship of studio practice relevant to critical and theoretical contexts.

#### **Subject-Specific Cognitive Skills**

## On successful completion of this module, students should be able to:

- Demonstrate an understanding of how ideas and concepts can be developed into 3D outcomes.
- Understand how practice evaluation contributes to the creative development of project work.

#### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

- Achieve coherent practice outcomes.
- Use an appropriate method to evidence and present the critical evaluation of their project.

### Key/Transferable Skills

## On successful completion of this module, students should be able to:

• Demonstrate an understanding of the value of visual, written and verbal communication.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

The content of this module addresses an individual student's written proposal to implement a critical strategy to develop their practice utilising applied research. This is in agreement with a tutor(s) and will determine the nature of the proposed outcome and its assessable factors. It should however, include, a visual outcome that is supported by a succinct written critical evaluation. Students' chosen material and processes for this project are also negotiated with a tutor(s).

Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

### Method of Teaching and Learning

Total student effort for the module: 400 hours on average.

### Teaching and Learning

Contact Hours total approximately 44 hours, including 12 hours of lectures, 12 hours of seminars/critiques, 8 hours of demonstrations, 12 hours of group tutorials and 2 x 0.5 hour of individual tutorials.

#### Assessment

100% coursework; 3D project (70%), 2500 minimum word evaluation (20%), verbal presentation (10%). The assessment criteria conform to a School wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details.

### Method of Feedback

- 1. Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- · Feedback discussed as part of a tutorial.
- Individual feedback on request
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- · Group critiques on work presented;
- Studio interaction with tutors;
- Dialogue between students and staff in tutorials.

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### 11SAB309 Creativity and Market This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	20
Exam Weighting	0%
Credit Level	5
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Miss A Atkinson
Delivery Period	Semester One
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

### The aims of this module are:

- To illustrate the creative relationship, which can exist, between creative practice and the industry, in the broadest sense of the term: from the manufacturing sector to patronage from galleries.
- To allow students to investigate the market either, developing ideas towards products, or developing the particular project requirements of an individual(s).
- To prepare students with an awareness of creative practice in context of professional business procedure, selfpromotion, negotiating with clients, the industry and others through media letters, communiqués, curriculum vitae and press release.
- To provide students with an understanding of their role, as practitioners, in the most expansive sense: as providers of creative inspiration industry inspirers.
- To develop the students' reflective and planning skills and to enhance their capacity to manage own learning.

### Intended Learning Outcomes

### Knowledge and Understanding

On successful completion of this module, students should be able to:

• Demonstrate a knowledge and understanding of their practice relative to the profession.

 To identify a suitable means by which to communicate the nature of their ideas, towards developing suitable outcomes, at various levels of market from multi-nationals to small businesses.

#### Subject-Specific Cognitive Skills

## On successful completion of this module, students should be able to:

• Demonstrate a developing perception of their particular practice in the broader context of their audience.

### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

- Demonstrate practical skill in articulating their creative vision, in an inspiring manner, which might include; objects, models, 'plans' and verbal skill, letters of communication and curriculum vitae.
- Demonstrate good communication skills and show an ability to consider the varied industrial and commercial factors that may influence the development of creative practice.

### Key/Transferable Skills

## On successful completion of this module, students should be able to:

- To demonstrate the ability to comprehend, evaluate and interpret information.
- Present ideas, coherently using concise visual and verbal skill.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

This module contains issues that address some of the

varied complexities of a commercial reality, which includes the marketing of creative ideas but also the significance that economic, environmental and ethical factors can have upon design. Issues designers can influence upon; their future clients. It also contains an element of essential business aspect to enable effective written and verbal communication. You may also be expected to visit the client which will require you to pay travel expenses.

Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance your learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

### Method of Teaching and Learning

Total student effort for the module: 200 hours on average.

#### Teaching and Learning

Contact Hours: 15.25 hours and includes 6hr lecture, 6hr seminar/critique, 0.15min individual tutorial, 0.10hr presentation, 3hr demonstrations.

#### Assessment

100% coursework includes:either a practice-based project that engages with the issues of the module, a 'live' project with industry or, an appropriate national/international design competition (50%) and Professional business skills (50%). Which will comprise of a verbal presentation of concept to the client and an additional professional promotional pack. The assessment criteria conform to a School wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- Generic written feedback on assessments;
- Feedback discussed as part of a tutorial.
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- Group critiques on work presented;
- Dialogue between students and staff in tutorials;
- There will also be an integrated PBS element to this module which will be assessed as a separate presentation.



11SAB549 Professional and Business Practice This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 13/02/2012
Modular Weight	10
Exam Weighting	0%
Credit Level	5
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mrs J E Wells
Delivery Period	Semesters Two
Delivery Start-End Date	13/02/2012 - 22/06/2012
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

### The aims of this module are to:

- Give students a working knowledge of starting their own business or becoming self employed.
- Give students a working knowledge of developing a business plan.
- Give students awareness of the importance of finding and reaching a target market through research and market analysis.
- Give students a working knowledge of market research, marketing, legal and financial issues.

### Intended Learning Outcomes

### Knowledge and Understanding On completion of this module, students should be able to demonstrate a knowledge and understanding of:

- A range of professional skills including generic and discipline-specific tools and strategies for research, information processing and communication relevant to their discipline.
- Knowledge of how to become self-employed, start up a business, source suppliers and materials, presentation and packaging, depending on products or service sector.
- Marketing strategies and communication methods, funding sources, pricing work, managing finances and producing a cash flow forecast.

### Subject-Specific Cognitive Skills

## On completion of this module, students should be able to demonstrate:

- That they are able to assess and evaluate research material, process this into a manageable format, and communicate the results through verbal and written presentation methods.
- Demonstrate an understanding of the breadth and variety of opportunity within the art and design discipline and be able to apply a suitable methodology to realise their own creative goals.

### Subject-Specific Practical and Professional Skills On completion of this module, students should be able to demonstrate:

- That they can research, compile, present and communicate their ideas in the appropriate written and oral methods.
- Produce a start up a business plan, develop a marketing, financial and operational plan to show how the process of setting up a business have been approached in a practical and professional manner.

#### Key/Transferable Skills On completion of this module, students should be able to demonstrate:

That they can research, collect and compile data and evidence from relevant sources, apply the results to producing written coursework, a business plan, communicate knowledge through written and oral presentations, incorporating self management techniques to work to project deadlines. Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

### Students will engage in:

- A research-based programme supplemented with tutorials and progress meetings.
- Self-directed study comprising guided reading and informed by lectures and progress meetings making external contacts.

# Method of Teaching, Learning and Assessment

Total student effort for the module: 100 hours Consisting of lectures and seminars (10 hours), tutorials (2 hours), and self-directed study (88 hours).

### Assessment

100% coursework comprising of a business plan. The coursework has to be submitted according to the timetable.

### Note: Assessment overall:

All project work must be finished within the semester deadlines.

All project work and essays will be assessed at the end of the semester (summative assessment point, leading to progression or contributing to Degree classification).

### Method of Feedback

- 1. Feedback given to students in response to assessed work
- · Individual written feedback on coursework;
- 2. Developmental feedback generated through teaching activities
- Dialogue between students and staff in tutorials.

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### 11SAB553 Art Histories and Theories This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	5
Pre-req Modules	
Excluded Combinations	
Distance Learning	None
Responsible Examiner	Dr G M Whiteley
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

The aims of this module are to develop the research skills and subject knowledge inculcated in Part A and prepare students for the Dissertation in Part C. It will do this by introducing the concepts and practices of the histories and theories of art along with the central and principal debates that constitute those histories and theories. It also aims to develop confidence in discussing ideas.

### Intended Learning Outcomes

### On completion of this module students should be able to;

### Knowledge and Understanding

- Identify the various 20th/21st century art histories and theories.
- Explain the central debates within these art histories and theories.

### Subject-Specific Cognitive Skills

- Analyze and explain the nature and function of artistic production.
- Critically explain the existence and experience of examples of artistic production.

### Subject-Specific Practical and Professional Skills

Communicate appropriate ideas and arguments in written form.

• Discuss ideas and arguments as they apply to the production and consumption of art.

### Key/Transferable Skills

- · Gather, evaluate and use resources effectively
- Manage their own time and workload
- Produce written work to deadlines and within word counts.

### Contents

The module will identify and explain the central conceptual frameworks used in the various histories and theories of art. It will cover the aesthetic, social, cultural, political, economic, ethical and other functions of art. The module will study set texts and investigate works of art and the ways in which they have been critically explained.

### Method of Teaching, Learning and

### Assessment

### Total student effort for the module: 300 hours

Made up of: **Contact Time:** 33 hours of lectures: 10 hours of seminars: 0.5 individual tutorials **Directed Study:** Seminar prep, set readings, critical review prep **Self-Directed Study:** Group meetings, research and writing

**Self-Directed Study:** Group meetings, research and writing for essay/other, prep for presentations and projects.

### **Teaching and Learning**

A mix of lectures, seminars and tutorials.

#### Assessment

### 100% Coursework

- 1 Written Assignment Semester One (1200-1500 words) 20\%
- 2 Written Assignments Semester One (1800-2000 words) 20%
- 3 Written Assignment Semester Two (3000-3500 words) 60%

### Method of Feedback

- 1. Feedback given to students in response to assessed work
- · Individual written feedback on coursework;
- · Feedback discussed as part of a tutorial
- · Individual feedback on request
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- Dialogue between students and staff in tutorials





11SAB554 Visual Culture: Histories and Theories This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	5
Pre-req Modules	
Excluded Combinations	
Distance Learning	None
Responsible Examiner	Dr M I Arnold
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

The aims of this module are to develop the research skills and subject knowledge inculcated in Part A and prepares students for the Dissertation in Part C. It will do this by introducing the concept and practice of visual culture along with the central and principal debates around that concept and practice in the twentieth and twenty-first centuries.

### Intended Learning Outcomes

### On completion of this module students should be able to;

### Knowledge and Understanding

- Define visual culture
- Understand and explain the central debates within visual culture.

### Subject-Specific Cognitive Skills

- Analyze and explain the nature and function of visual culture
- Critically explain the conditions for the existence and appearance of visual culture.

### Subject-Specific Practical and Professional Skills

- Communicate appropriate ideas and arguments in written and other forms.
- Write about ideas and arguments as they apply to the production and consumption of visual culture.

### Key/Transferable Skills

- · Gather, evaluate and use resources effectively
- Manage their time and workload
- Produce written and other work to deadlines and within word counts.

### Contents

The module will identify and explain the central conceptual frameworks used in the various histories and theories of visual culture. It will consider the relation between elite cultures and popular or mass cultures. It will cover the social, cultural, political, economic and other functions of visual culture. The module will study set texts and investigate works of visual culture and the ways in which they have been critically explained.

# Method of Teaching, Learning and Assessment

### Total student effort for the module: 300 hours A combination of directed and self-directed learning and teaching activities comprising:

- Lectures (37 hours)
- Group seminars (2 hours)
- Small group tutorials (3 hours)
- Individual feedback tutorials (0.5 hours)
- Self-directed study (257.5 hours)

Self-directed study includes: group meetings, research, writing for essay/other, preparation for presentations and project work in general.

### Assessment

100% Coursework

1. Written Assignment Semester One 20% (1200-1500 word summary)

2. Written Assignment Semester One 30% (1800-2000 word text analysis)

3. Written Assignment Semester Two 50% (3000-3500 word essay)

### Method of Feedback

- 1. Feedback given to students in response to assessed work
- Individual written feedback on coursework in one-to-one tutorial
- 2. Developmental feedback generated through teaching activities
- Feedback in group tutorials, group seminars and lecture/ workshop seminars





11SAB555 Design and Material Culture: Histories and Theories This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	20
Exam Weighting	0%
Credit Level	5
Pre-req Modules	
Excluded Combinations	
Distance Learning	None
Responsible Examiner	Professor C D Edwards
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

The aims of this module are to develop the research skills and subject knowledge inculcated in Part A and to prepare students for the Dissertation in Part C. It will do this by introducing the concepts and practices of design and material culture along with the central and principal debates that constitute those histories and theories.

### Intended Learning Outcomes

#### **Knowledge and Understanding**

On successful completion of this module, students will be able to:

Identify the various 20th/21st century histories and theories of design and material culture. Students will be able to explain the central debates within these histories and theories of design and material culture. Furthermore students will be able to demonstrate a broad and comparative knowledge and understanding of twentieth-century design and will be familiar with some substantive areas of current research in the field.

### Subject-Specific Cognitive Skills

## On successful completion of this module, students will be able to:

Engage in an analysis of texts, images and objects, as appropriate and to critically explain the function, aesthetics and appearance of examples of design and material culture. They will also be able to find, select and use contemporary, historical, theoretical, visual and material sources for research and writing and where relevant, practical design work.

### Subject-Specific Practical and Professional Skills On successful completion of this module, students will be able to:

Communicate appropriate ideas and arguments in written and other forms. They will be able to write about ideas and arguments as they apply to the production and consumption of design and material culture clearly and coherently.

### Key/Transferable Skills

## On successful completion of this module, students will be able to:

Gather, evaluate and use resources effectively. They will have learned to manage their own time and workload efficiently and will be able to produce written and other work to deadlines and within word counts. They will be able to demonstrate a competency in relevant IT use.

### Contents

The module will identify and explain the central conceptual frameworks used in the various histories and theories of design and material culture. It will cover the aesthetic, social, cultural, political, historical, ethical and other aspects of design and material culture. The module will study set texts and investigate works of design and material culture and the ways in which they have been critically explained in a range of theoretical and historical approaches.

# Method of Teaching, Learning and Assessment

### Total student effort for the module: 200 hours

Contact time: 22 hours of weekly lectures: 6 hours of seminars: 2 individual tutorials.

Directed Study: Seminar prep, set readings, critical review prep, group meetings.

Self-Directed study: Group meetings, research and writing for essay/other, prep for presentations and projects.

#### **Teaching and Learning**

A mix of lectures, seminars and tutorials.

### Assessment

100% Coursework

1. Written Assignment Semester One 50%

2. Written Assignment Semester Two 50%

Assessment consists of two essays of 3000-3500 words each. The assessment criteria conform to a School wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

### Method of Feedback

- $\label{eq:last_state} \textbf{1}. \ \textbf{Feedback given to students in response to assessed work}$
- Individual written feedback on coursework;
- Feedback discussed as part of a tutorial
- Individual written feedback on coursework.
- 2. Development feedback generated through teaching activities
- · Feedback on drafts/work plans
- Dialogue between students and staff in tutorials, seminars.

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11SAI001 Industrial Training Placement (DPS, Non Credit Bearing) This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	120
Exam Weighting	0%
Credit Level	X
Pre-req Modules	Null
Excluded Combinations	Null
Distance Learning	None
Responsible Examiner	Mrs J Shenton
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

The aim of this module is to contribute to the student's preparation for a career related to their subject discipline by giving appropriate experience in a working environment.

### Intended Learning Outcomes

### **Knowledge and Understanding**

On completion of the Industrial Training Experience students should have a knowledge and understanding of:

- The role of the designer in industry and commerce
- Management and business practices
- The design process related to themes, issues and market forces.
- Team working issues
- Skills and Attributes

### Subject-Specific Intellectual/Cognitive Skills

On completion of the Industrial Training Experience students should be able to:

- Manage and carry out a specified design or related project to a restricted timescale.
- Evaluate, assess and analyse their personal development in a written report.

### **Subject-Specific Practical Skills**

## On completion of the Industrial Training Experience students should be able to:

- Apply acquired knowledge to creative projects.
- Develop a project identifying resources and timescales involved.

Analyse the outcomes of a project.

### Key/Transferable Skills

On completion of the Industrial Training Experience students should be able to:

- Self-Management: Manage time and resources. Communication: Display confident presentation skills both orally and visually, and identify and record ongoing professional development.
- Problem Solving: Address a broad range of projects, selecting the appropriate research both market and aesthetic, in order to create innovative and appropriate design solutions.
- **Team Working:** Work within a group sharing common resources and aims.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

A work placement within the industry related to design, production or manufacture for a period of 45 weeks (one or two placements are acceptable within the 45 week period, but in particular cases up to four will be allowed, although visits to all host companies will not be made). The placement host will assign to the student a Placement Supervisor, normally the students line manager. In addition a Supervising Tutor will be assigned by the University, who will provide ongoing support to both student and Placement Supervisor as required.

The training programme will encompass as broad a range of activities as possible, with the student taking a gradually increasing responsibility for her/his own work. The Supervising Tutor will normally visit at least once during the training period to ensure that the training objectives are being met and that progress is satisfactory. Where appropriate these meetings will also attempt to remedy or identify strategies to deal with any problems or difficulties identified by the student, industrial supervisor or academic supervisor.

The Supervising Tutor will remain accessible to offer advice and support as required throughout the placement.

# Method of Teaching, Learning and Assessment

There are no mandatory teaching arrangements for the placement. However it is expected that the host company will provide appropriate training as may be required to support the student during the placement.

Placements can normally encompass a wide range of activities, so that the student can gain an appreciation of design and design management in it's wider setting. As a result of the placement, the student is expected to demonstrate a deeper understanding of the way in which the industry works, and how their skills are applied in a realistic setting.

The student is expected to demonstrate an understanding of their role and experience through oral, written and visual presentation during and on conclusion of their placements.

### Assessment

Assessment of the students performance is carried out by the Industrial Placement Tutor, who will provide ongoing monitoring of a student's progress during the placement.

The Diploma in Professional Studies is awarded on the basis of:

a) The successful completion of a 45 week placement/ placements.

**b)** A 5000 word dissertation including detailed information of the host company and the student's role in relation to that organisation, and an analysis of the market/markets they are working in. (To be submitted on the first day of the autumn term).

**c)** A 20-30 minute oral presentation to a University Assessment panel and audience.

### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- · Individual written feedback on coursework
- 2. Developmental feedback generated through teaching activities
- Placement visit dialogue/reports.



11SAI002 Foreign University Placement (DIntS, Non Credit Bearing) This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	120
Exam Weighting	0%
Credit Level	X
Pre-req Modules	Null
Excluded Combinations	Null
Distance Learning	None
Responsible Examiner	Mr A Bunkum
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

### Aims

This exchange programme module is designed to broaden the students' educational experience and to deepen the understanding of the host country's cultural diversity. It will enable the student to study within a different cultural context and gain new perspectives on contemporary global Art and Design practices.

The aim of this module is to consolidate and extend the students' practice through reflective experimentation. To develop the level of critical engagement with studio practice, through the introduction of a range of contemporary practitioners and theorists; and to be able to analyse and understand their own practice in relation to current trans national Art and Design practice; to be able to communicate practical and theoretical concerns in a global environment.

### Intended Learning Outcomes

### a) Knowledge and Understanding

# On completion of this module, students will be able to demonstrate a knowledge and understanding of:

**Project Appraisal:** with emphasis on the critical assessment of work and the terminology for discussing visual, historical and conceptual aspects of contemporary international practices.

**Project Development:** with emphasis on researching visual imagery, processing of ideas and creative approaches to the interrelationship of various Art and Design practices. Discuss and respond in their work and presentations to

themes and issues relating to contemporary international visual culture, which have been generated through their own research in reaction to screenings, exhibitions, lectures, tutorials and seminars, with specific relation to the current culture of the host nation.

### b) Subject-Specific Cognitive Skills On completion of this module, students will be able to demonstrate:

Project initiation: with emphasis on conceptual approaches, development of ideas, initiating visual enquiry and generating inventive treatment of themes and imagery within contexts of unfamiliarity.

Confidence and skill in discussing issues raised by their own work and that of their colleagues and be articulate in relating these issues to examples of both historical and contemporary visual practice; benefitting from a different social and cultural climate.

Resourcefulness in identifying and working with appropriate technologies and processes to resolve questions arising in their work - to test and examine in greater depth conceptual concerns and ideas in a foreign environment with different expectation.

#### c) Subject-Specific Practical Skills On completion of this module, students will be able to demonstrate:

A working familiarity with a range of equipment and processes and select what is appropriate for developing particular themes and ideas through to visual/audio/2D/3D outcomes, taking full advantage of the host institutions' special equipment and technical know how.

Develop a significant body of innovative work through experimental procedure, adventurous application of technical knowledge and creative translation of ideas into practice.

### d) Key/Transferable Skills

## On completion of this module, students will be able to demonstrate:

Skills at working in a different envirnoment, in determining the scope and goals of the project work and in the effective communication of the learning achieved by and through the exchange programme.

Research skills in response to a developing programme of activity in response to unforeseen needs.

Research and organise material relating to studio practice, art historical and theoretical studies, leading to skills in communicating ideas in diverse formats including presentations, tutorial feedback, studio documentation.

Be experienced at lucidly presenting their work to diverse audiences both verbally and in writing.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

### Contents

Total student effort for the module will be in accordance, primarily with the requirements of the home institution. Successful completion of the year of academic study abroad will result in the award of the Diploma in International Studies. The students are expected to gain credit in an agreed number of modules taken at the partner institution and to retain a dossier of assessed work.

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## Method of Teaching, Learning and

### Assessment

Total student effort for the module: 1200 hours on average, over 30 weeks.

### **Teaching and Learning**

Precise contact hours will be specified by the host institution according to the specific student activities.

### Assessment

100% coursework: consisting of studio work, research work, sketchbooks and other supporting materials (80%). In addition they will also be required to submit two short progress reports of 750 words each and a final report of 2000 words (20%). Dissemination of the experience to other School of the Arts students in the form of an exhibition/illustrated seminar will be required during the final year of study at the School.

### Method of Feedback

- 1. Feedback given to students in response to assessed work
- Individual written feedback on coursework
- Studio interaction with tutors
- Students are encouraged to have a feedback tutorial upon their return from their placement prior to the start of the next semester.
- 2. Developmental feedback generated through teaching activities
- Group critiques on work presented
- Studio interaction with tutors
- Dialogue between students and staff in tutorials
- Students will receive developmental feedback during the placement from the host institution, together with the final feedback from the Responsible Examiner as a result of handing in the final report.



### **Module Specifications**

#### 11SAC310 Consolidating Interests This module is principally taught by the School of the Arts

Version Number	10 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	6
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Mr N R S Aikman
Delivery Period	Semester One
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

#### Aims

#### The aims of this module are to:

- Allow students to consolidate their practice, building upon previous experience to attain an organised body of work and a portfolio that clearly expresses their particular vision and future aspirations as practitioners.
- Evidence 3D practice that incorporates challenging content, coherent communication and is understood within the diversity of the programme.
- Reinforce skills: practical, conceptual, expressive, design and professional.

#### Intended Learning Outcomes

#### **Knowledge and Understanding**

### On successful completion of this module, students should be able to:

- Articulate their practice, locating appropriate spheres of reference, conceptually underpinned within the broad contexts of the programme.
- Apply research skill and be able to locate their work within appropriate historical, contemporary, international, social and market contexts.

#### Subject-Specific Cognitive Skills

### On successful completion of this module, students should be able to:

- Demonstrate an understanding of methodologies appropriate to distinct outcomes, relative to applied research, theoretical research and imaginative and sensitive use of the materials.
- Identify links and differences in the contemporary global arena of design.
- Articulate their subject interest through appropriate materials, processes and techniques; within the broad sphere of the programme syllabus and within appropriate historical, social and market contexts.

#### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

- Demonstrate effective workshop and studio coordination.
- Incorporate effective working procedure.
- Demonstrate awareness of environmental and sustainability issues raised by their work.

#### Key/Transferable Skills

### On successful completion of this module, students should be able to:

 Present visual information verbally and succinctly, communicate intent, organise time and work methodically. Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

#### Contents

Students prepare and execute a sustained project for one semester. This project may be in the context of a single discipline or approached through new models of research that utilise broader areas of 3D practice. It may be a new topic that exploits their practice vocabulary, or it may capitalise on coursework produced in previous modules; continuing development through clearly defines areas of research/ development to move ideas forward to a professional resolution. The type of outcome is discussed with academic support at appropriate stages of development, the exact nature of the outcome is the under the student's artistic control and they will define their own methodology in a written statement of intent.

Each year the programme offers the opportunity to participate in a study visit to a European city of cultural interest, which widens students' international horizons. This is usually linked to a specific design event. This may take place in semester 1 or 2. These visits are not an assessable part of the module/s with which they may coincide and are timetabled to cause minimum disruption to module teaching and learning. They are intended to enhance the learning experience and provide the opportunity to look at art and design in the context of a different cultural framework. These visits are optional and are open to all year groups within the programme.

# Method of Teaching, Learning and Assessment

#### Total student effort for the module: 300 hours on average

#### **Teaching and Learning**

Contact Hours total 4.25 hours including lectures, seminars/ critiques, demonstrations, group tutorials and individual tutorials.

#### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details. It is the responsibility of the student to provide their supervisor (or other appropriate member of staff) with sufficient information relating to final project activity, materials, equipment and location (on or off site), to enable meaningful project planning, risk assessment and any subsequent actions to take place.

#### Assessment

100% coursework: The assessable outcomes are determined by project type and through the student's learning agreement of between 500 and 1000 words, at the beginning of the module; to be agreed with their tutor. The assessment criteria conform to a school wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

#### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- · Individual written feedback on coursework;
- Feedback discussed as part of a tutorial.
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- Group critiques on work presented;
- Studio interaction with tutors;
- Dialogue between students and staff in tutorials.



### **Module Specifications**

#### 11SAC311 3D Design: Major Project This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 13/02/2012
Modular Weight	60
Exam Weighting	0%
Credit Level	6
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Miss A Atkinson
Delivery Period	Semester Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

#### Aims

#### The aims of this module are:

- To provide the occasion for students to present a selfinitiated final project that concludes the study programme with an assessment presentation of work that illustrates professional attainment.
- To encourage students to take up a considered position to critically inform and support their project, choosing the type of outcome(s) to communicate their vision as creative practitioners.
- To allow students to refine their practice skills and abilities and evidence with appropriate outcomes: prototypes, product ideas, application of traditional skills, which can support their individual ambitions for future professional life upon graduation.
- To provide practice outcomes reflecting all the various cultural and methodological approaches inherent in the programme challenges.

#### Intended Learning Outcomes

#### **Knowledge and Understanding**

### On successful completion of this module, students should be able to:

 Independently sustain through a self-critical vision, the procedures and processes that clearly define their particular practice.

#### Subject-Specific Cognitive Skills

On successful completion of this module, students should be able to:

• Demonstrate an understanding of how issues of global culture, the environment, and visual and linguistic information inform and define the nature of 3D outcomes: products of practice; whether functional or expressive.

#### Subject-Specific Practical and Professional Skills On successful completion of this module, students should be able to:

- Demonstrate skill in applying techniques and processes that can produce distinctive outcomes within clearly defined procedure.
- Evidence appropriate solutions to the Statement of Intent.

#### Key/Transferable Skills

### On successful completion of this module, students should be able to:

- · Plan their projects with effective use of methods.
- Demonstrate safe handling of tools and equipment within studio and workshops.

Students should be able to demonstrate through both verbal and written communication how their understanding and application of their professional development is progressing. References may include reflection on progress in personal attributes and skills such as time management, and recognition of strengths and weaknesses to date.

#### Contents

Students prepare and execute a sustained project for their final assessment presentation. This project may be in the context of a single discipline or approached through new models of research that utilise broader areas of 3D practice. It may be a new topic that exploits their practice vocabulary, or it may capitalise on coursework produced in the previous semester; continuing development through clearly defines areas of research/ development to move ideas forward to a professional resolution. The type of outcome is discussed with academic support at appropriate stages of development. The exact nature of the outcome is the under the students' artistic control and they will define their own methodology in a written statement of intent.

# Method of Teaching, Learning and Assessment

#### Total student effort for the module: 600 hours

Teaching Contact Hours total approximately 48 hours, including 3x 1.5 hr lectures, 2x 1.5 hrs of seminars,/critiques, 2x 1.5 hrs of group tutorials and 3x 0.5 hour individual tutorials, and the remaining hours for taught studio and workshop time. All students have access to a programme of contemporary national and international lectures by visiting artists, designers and educators.

#### Costs

There will be costs associated with this module that will vary depending on creative decisions, choice of materials and production techniques. Please see the School of the Arts Student handbook for details.

It is the responsibility of the student to provide their supervisor (or other appropriate member of staff) with sufficient information relating to final project activity, materials, equipment and location (on or off site), to enable meaningful project planning, risk assessment and any subsequent actions to take place.

#### Assessment

100% coursework: The assessable outcomes are determined by project type and through the student's statement of intent of between 500 and 1000 words at the beginning of the module; to be agreed by their tutor. The assessment criteria conform to a school wide assessment policy and are articulated in the form of project briefs and through discussion at the onset of the module.

#### Method of Feedback

- **1.** Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- Feedback discussed as part of a tutorial
- Individual feedback on request.
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- Group critiques on work presented;
- Studio interaction with tutors;
- Dialogue between students and staff in tutorials;
- Placement visit dialogue/reports



### **Module Specifications**

#### 11SAC500 Art and Design Dissertation This module is principally taught by the School of the Arts

Version Number	11 Version Start Date 03/10/2011
Instance Number	01 Instance Start Date 03/10/2011
Modular Weight	30
Exam Weighting	0%
Credit Level	6
Pre-req Modules	NULL
Excluded Combinations	NULL
Distance Learning	None
Responsible Examiner	Dr M Barnard
Delivery Period	Semesters One and Two
Availability	Module is available to students meeting pre-requisites but only if listed in their Programme Regulations

#### Aims

This module aims to provide students with the opportunity to originate, negotiate and assume responsibility for the production of their own independent research in any appropriate area of the history and theory of art and design. It also aims to enable them to produce a longer piece of written work that they have a measure of control over and which may be added to their portfolios in support of any further career opportunities. And it aims to enable students to develop the intellectual, analytical and critical skills acquired in Parts A and B in any appropriate area of historical and theoretical enquiry into art and design, including global/local/ international culture, society, history, economics, aesthetics, identity, representation and politics.

#### Intended Learning Outcomes

#### Knowledge and Understanding

### On completion of this module students should be able to demonstrate:

- The ability to identify and investigate an appropriate topic.
- The ability to construct and support an argument.
- An understanding of appropriate historical and theoretical texts.

#### Subject-Specific Cognitive Skills

### On completion of this module students should be able to demonstrate:

 The ability to engage in the critical analysis of appropriate texts, images and objects.  The ability to find and use contemporary, historical, theoretical, visual and material sources for research and writing.

#### Subject-Specific Practical and Professional Skills On completion of this module students should be able to demonstrate:

• The ability to analyse and explain images, objects and other art and design media.

#### Key/Transferable Skills

On completion of this module students should be able to demonstrate:

- The ability to work to deadlines, managing a diverse and challenging workload.
- The ability to articulate and communicate the results of their research in writing.
- The ability to use information and resources effectively.

#### Contents

As a self-directed module, there are no prescribed or proscribed contents or areas of study. Any appropriate area of the history and theory of Art and Design will be considered as a research topic.

Appropriate areas for research include the critical and self-reflexive explanation of the student's own art/design production as well as those listed above (global/local/ international culture, society, history, economics, aesthetics, identity, representation and politics). An appropriate area is also one that can be realistically supervised within the School and studied over two semesters whilst sustaining and rewarding critical and analytical interest for that time.

Students will require, and receive, guidance on the content, level, propriety and assessibility of their research topic from module staff.

Method of Teaching, Learning and Assessment

#### Total student effort for the module: 300 hours

#### **Teaching and Learning**

- Three 1-hour lectures
- Half hour group tutorial (before the Summer break to approve topic)
- One 1-hour seminar (Library research update)
- Two hours of individual tutorial
- Remaining time for student centred learning

#### Assessment

100% coursework consisting of the dissertation with a minimum of 7,500 and a maximum of 9,000 words submitted according to University and School criteria. Dissertations that are submitted with a word count below 7,500 or above 9,000 words will receive a maximum mark of 49%.

#### Method of Feedback

- 1. Feedback given to students in response to assessed work
- Individual written feedback on coursework;
- Individual feedback on request
- 2. Developmental feedback generated through teaching activities
- Feedback on drafts/work plans;
- Dialogue between students and staff in tutorials





### **Programme Specifications**

**Please Note:** This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if full advantage is taken of the learning opportunities that are provided. More detailed information on the learning outcomes, content and teaching, learning and assessment methods of each module can be found in Module Specifications and other programme documentation and online at http://www.lboro.ac.uk/ The accuracy of the information in this document is reviewed by the University and may be checked by the Quality Assurance Agency for Higher Education.

Awarding Body/Institution	Loughborough University
Department	School of the Arts
Teaching Institution (if different)	Not Applicable
Details of Accreditation by a Professional/Statutory Body	Not Applicable
Name of the Final Award	BA (Honours)
Programme Title	3D Design: New Practice
UCAS Code	E790
Date at which the programme specification was written or revised	July 2011

#### 1. Aims of the Programme

- To provide students with the opportunity to work across the programmes diversity, illustrating a variety of ways in which they can work to generate new ways of thinking – New Practice.
- To promote 3D:New Practice as an evolution; of traditional skills, modern manufacturing, and latest methodologies.
- To give students the opportunity, to explore the relationships between craftsmanship, design, production and theory.
- To generate an atmosphere of experimentation and critical debate, as a means to develop 3Dimensional ideas through a diversity of skills, methodologies and processes.
- To give students a greater understanding of the variety of approaches that exist within the programmes subject area from the making of prototypes for production to expressive practice methods incorporating craft techniques.
- To develop practical skills and the confidence to pursue a breadth of processes; modelling, fabrication, moulding and construction through a variety of techniques and materials.
- To promote a framework of experience that allows the student to make informed decisions about their future directions.
- To give students the opportunity to pursue extended possibilities of 3D practice and involvement in experimental production.
- To enable students to engage with the broader contextual

issues of: Society and Culture, the Industry, the Market, the Economy, the Environment and the many Ethical considerations relating to their role as practitioners and designers.

- To allow students to develop their practice in context of knowledge and skills development of a specialist area or across the disciplines diversity.
- To generate new practice: through the diverse creative processes of the programme and knowledge that incorporates sound cultural and historical understanding and awareness of social trends and future lifestyles.
- To provide a high quality honours programme in 3D that maximises students' understanding of the profession and enhances employment opportunities.

2. Relevant Subject Benchmark Statements and other External and Internal Reference Points used to Inform Programme Outcomes

• The Benchmark Statement for Art and Design: http:// www.qaa.ac.uk/academicinfrastructure/benchmark/ honours/

- The Framework for Higher Education Qualifications.
- University Learning and Teaching Strategy.
- Teaching and learning policies of the School of the Arts.

- The research interests and specialisms of the teaching staff and their professional involvement in their disciplines.
- Participation in national and international exhibitions.
- The QAA Policy Statement on a structured and supported process for personal development" (see PDP outline section in the School of the Arts Student Handbook: http://www.lboro.ac.uk/departments/ac/ Studenthandbook/contents.htm).

#### 3. Intended Learning Outcomes

#### **Knowledge and Understanding**

The programme engages with a broad range of interests on the basis that professional practitioners within the field of 3Dimensional design benefit from expertise in diverse media and techniques. The nature of this programme provides a practical and reflective experience of the subject and a rounded knowledge and understanding; that helps students determine their role as designers and aid their professional development.

### On successful completion of this programme, students should be able to:

- Understand the importance of developing traditional skills to penetrate a variety of workshop processes and studio methods and to place this in context of the current developments of society and their education.
- Articulate a range of contexts cultural, social and theoretical, demonstrated through production of 3D design work and making skills.
- Articulate, through project requirements; the creative possibilities of form making; through a variety of methodologies.
- Appreciate the potential for a creative relationship with the industry: from manufacturers to gallery outlets, at various levels of the market: from retail to the specific requirements of an individual.
- Demonstrate conceptual underpinning and resolution of a variety of project challenges.

#### Teaching, Learning and Assessment Strategies to Enable Outcomes to be Achieved and Demonstrated

At the beginning of their undergraduate studies, students are provided with information: how to access an electronic handbook, the departmental infrastructure and procedures, programme and module detail and the examination structure. Deadlines for assessed coursework are produced by the internal examiner for each module and distributed to the students. With assessed coursework being submitted according to the procedures and protocols of the department.

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Action is taken to improve the modules and programme where appropriate.

Coursework is critiqued with written and verbal feedback that allows the student to address the issues.

#### Skills and Other Attributes

#### (a) Subject-Specific Cognitive Skills On successful completion of this programme, students should be able to:

- Initiate their studio and workshop practice appropriate to specific project briefings and the nature of their enquiry.
- Demonstrate a broad and comparative understanding of their discipline and apply a suitable methodology to realise their creative goals.
- Articulate a reasoned response to critical analysis and identify issues for further research, both theoretical and applied.
- Develop the requirements of a project brief through confident decision-making regarding material, processes and technique.

#### Teaching, Learning and Assessment Strategies to Enable Outcomes to be Achieved and Demonstrated

#### (b) Subject-Specific Practical Skills On successful completion of this programme students should be able to:

- Demonstrate skill in developing ideas visually through developmental drawing to presentation.
- Exploit a variety of materials, fabrication methods, manufacturing techniques and processes.
- Demonstrate an appreciation of quality relative to means of production.

#### Teaching, Learning and Assessment Strategies to Enable Outcomes to be Achieved and Demonstrated

Part A includes workshop inductions, information technology, computer –aided design, drawing and photography instruction and lectures. It also provides insight into the breadth of production type from one-off to manufacture, developing practical making skills and familiarity with processes.

Part B incorporates modules of study that further explore the relationships between craftsmanship, design, production and theory, through projects that enable students to pursue an individual direction relative to their aspirations. It also develops a market context through industrial projects and business communication skills.



### **Programme Specifications**

Part C students consolidate their studies either in context of a single subject interest or through new models of research that exploits a broader area of the programme. It offers the opportunity to pursue in-depth study of their choosing.

#### (c) Key/Transferable Skills

### On successful completion of this programme, students should be able to:

- Demonstrate information technology skills in word processing, and the appropriate computer software applications with which to develop design and practice.
- Manage self-learning and be able to apply working methods relative to the variety challenges within 3D design practice today.
- Communicate ideas succinctly and coherently, verbally and through written and visual aids.
- Accurately communicate requests regarding technical assistance observing, workshop procedure and safe working practice.

#### Teaching, Learning and Assessment Strategies to Enable Outcomes to be Achieved and Demonstrated

Key/transferable and skills are embedded in modules all levels of the programme. Drawing, photography and IT skills are introduced in part A through computer and photography workshops. Part B develops dexterity across disciplines and reinforces the need for good communication skills across the academic and technical diversity in programme area. Part C refines making skills to the highest standard and students sustain their studies through a high degree of self-motivation and rigorous self-directed work methods.

### 4. Programme Structures and

# Requirements, Levels, Modules, Credits and Awards

### Full details can be found in the Programme Regulations at: http://www.lboro.ac.uk/admin/ar/lps/progreg/index.htm

The academic year is 2 semesters of 15 weeks each. Weeks 1-12 are normally for teaching and weeks 13-15 for assessment. During weeks 13 -15 (inclusive) of semester 1 students are expected to be in attendance to prepare their work for assessment and to conduct research and development for the semester 2 modules.

## 5. Criteria for Admission to the Programme

http://www.lboro.ac.uk/prospectus/ug/courses/dept/ac/ tdnp/index.htm

# 6. Information about Assessment Regulations

All modules are assessed by 100% coursework.

Part A and Part B assessment is for progression to the second and third year respectively. Second and third year results are weighted 20:80 in calculating final degree classification.

Students follow modules weighted at 120 credits per year. In order to progress to the next year of the programme, or to be awarded a degree at the end of Part C, students must pass all modules.

Any student who fails to meet these module requirements has the automatic right of reassessment on one occasion only. Specific reassessment details can be found in the programme regulations.

# 7. What Makes the Programme Distinctive?

3D Design New Practice is a course which is uniquely built upon the foundations of previously established specialised programme disciplines including ceramics, furniture making, silversmithing, and jewellery making. The 3DDNP programme does not simply combine these elements but has synthesised the core disciplines into an open and outward looking programme that encourages inter-disciplinarity and transdisciplinarity, while retaining the in-depth skills, processes and facilities of a rigorous craft and design education model. The programme offers a rare opportunity for experimental and diverse craft and design strategies within the context of a richly diverse skills base.

Part B work allows for creative projects that are based upon further exploration of skills and knowledge, and students can take a wide variety of pathways to explore particular skills and creative challenges. These include working with industry, design competition experience, studio, workshop, and factory experiences. Students have the opportunity to spend an optional year out between parts B and C leading to the supplementary award of Diploma in Professional Studies or Diploma in International Studies.

Apart from the award, students gain experience, often placed in positions of responsibility and occasionally are offered sponsorship and/or future employment. The year out can help with the further development of a professional attitude to remaining year(s) of study and particularly a final year project.

In developing its research base the programme is creating exciting opportunities to work with new materials and processes alongside existing and traditional processes, giving students unique experience and insight into contemporary approaches to art, craft, and design. In addition the validation of this course at Nan Yang Academy opens new opportunities for cross cultural contact and educational exchanges.

The School emphasises opportunities for personal professional development through structured elements of the curriculum. Students are also given opportunities to participate in national and international competitions and to undertake commissions. Students are also encouraged to participate in the governance of the School and engage in marketing and widening participation activities, which give opportunities for personal development.

External objective measures include the government's national QAA External Subject Review score of 23, one of the highest in the country. Student employment rates ranging from 80 to 90% leading to the Daily Telegraph Newspaper describing us as one of the top three places for a creative career in the country. The Guardian Newspaper's Art School league table placed School of the Arts top of the mass providers of vocational art and design education.

The primary focus of work on School of the Arts programmes can be characterised as 'thinking through making' in some of the best specialist workshop facilities available in an HEI.

The primary focus of work on School of the Arts programmes can be characterised as 'thinking through making' in some of the best specialist workshop facilities available in an HEI.

The quality of the Programme is endorsed by the external examiners who are consulted at each stage of the examination process who view and comment on papers, coursework and undertake viva voce examinations during their summer visit.

All new members of Staff in the School of the Arts participate in the University Probation system which has been accredited by the Higher Education Academy.

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#### 8. Particular Support for Learning

#### i) Departmental Support

The department has an integrated structure for the management, appraisal and planning of teaching and learning. This is comprised of a Co-ordinator of Teaching and Learning (who manages teaching committee and has overall responsibility for teaching matters).

Programme Co-ordinators have responsibility for the academic content and the general organisation of the course, and the academic welfare of the students),

Year Co-ordinators monitor students performance and attendance and Personal Tutors who are responsible for matters relating to academic welfare. There is a tutor to coordinate support for international students.

The Department prepares a handbook for students, which is available via the internet with important information including the management structure of the department, programme and module specifications and general points relating to coursework, assessment and student advice and support.

Students are also assigned a personal tutor who is responsible for their personal welfare who arranges to see them regularly during the first semester. Thereafter the personal tutor arranges to see their tutees at important times, such as after assessment, at the start of a new year or when problems have been raised in respect to the tutees by Year Coordinator, Programme Director or Director of Teaching.

The Internal examiners for each module meet with students after every semester to discuss performance, to give constructive feedback and to indicate possible additional sources of help.

#### ii) Technical Support

The School has well equipped workshops with experienced technical staff in all programme areas, which are available to all students, irrespective of their programme specialisation. In addition, it is often possible to find specialised technical advice from staff in other University departments.

#### **University Support Facilities**

http://www.lboro.ac.uk/admin/ar/templateshop/notes/ lps/index.htm

9. Methods for Evaluating and Improving the Quality and Standards of Learning

http://www.lboro.ac.uk/admin/ar/templates/notes/lps/ (see section 9),



### **Programme Regulations** Regulations for the Honours Degree Programmes in 3D Design: New Practice

These Programme Regulations apply to the conduct of the programme in the 2011-2012 session and should be read in conjunction with University Regulation XX and the relevant Module Specifications. These Programme Regulations may be subject to change from time to time. Notice of change will be given by the School responsible for the programme.

#### 1. Structure

- 1.1 Administrative responsibility for the Programme rests with Loughborough University School of the Arts.
- 1.2 The Programme leads to the Degree of BA (Hons).
- 1.3 The duration of the Programme is six or eight semesters. Candidates following the four year programme are required to spend the third academic year undertaking professional training leading to the Diploma in Professional Studies (DPS.) or undertaking a year's study abroad leading to the Diploma in International Studies (DIntS), in accordance with Senate Regulation XI. The third academic year (Part I) occurs between part B and part C.
- 1.4 Alternatively, students may complete the programme on a part-time basis over not more than eight years. Part-time students may negotiate the order in which modules are completed, subject to the following restrictions:

All part A modules must be passed before the start of part B of the programme.

All part B modules must be passed before the start of part C of the programme.

Students may transfer between full-time and part-time modes of study with the permission of the Head of School.

#### 2. Content

2.1 Part A - Introductory Modules

CODE	TITLE	MODULE WEIGHT	SEM.	STATUS
SAA300	Materials and Processing	20	1	Compulsory
SAA301	Creativity and Functionality	30	1	Compulsory
SAA500	Research, Analysis & Study Skills in Art & Design	30	1 & 2	Compulsory
SAA302	Communicating Concepts	10	2	Compulsory
SAA304	Design: A Product of Negotiation	30	2	Compulsory

#### 2.2 Part B - Degree Modules

CODE	TITLE	MODULE WEIGHT	SEM.	STATUS
SAB306	Atelier to Factory	30	1	Compulsory
SAB309	Creativity and Market	20	1	Compulsory
SAB308	Research Strategies for Design and Making	40	2	Compulsory
SAB553	Art Histories and Theories	30	1 & 2	Option
SAB554	Visual Culture: Histories and Theories	30	1 & 2	Option
SAB555	Design and Material Culture: Histories and Theories	20	1 & 2	Option
SAB549	Professional and Business Practice	10	2	Option

#### Students can choose SAB553 or SAB554 or SAB555

• If you choose SAB555, you have to also take SAB549

2.3	Part I - Year Out (Four Year Programme Only)			
CODE	TITLE	MODULE WEIGHT	SEM.	STATUS
SAI001	Industrial Training Placement	120	1 & 2	Optional
SAI002	Foreign University Placement	120	1 & 2	Optional

#### Students choose one of the above options



### **Programme Regulations**

Regulations for the Honours Degree Programmes in 3D Design: New Practice

2.4 Part C - Degree Modules

CODE	TITLE	MODULE WEIGHT	SEM.	STATUS
SAC310	Consolidating Interests	30	1	Compulsory
SAC500	Art and Design Dissertation	30	1 & 2	Compulsory
SAC311	3D: Major Project	60	2	Compulsory

#### 3. Assessment

#### 3.1 Criteria for Progression and Degree Award

- 3.1.1 In order to progress from Part A to Part B, candidates must have accumulated 120 credits.
- 3.1.2 In order to progress from Part B to Part C, candidates must have accumulated 120 credits at Part B.
- 3.1.3 In order to qualify for the award of a Degree, candidates must have accumulated 120 credits in Part C.

### 3.2 Relative Weighting of Parts of the Programme for the purposes of Final Degree Classification

Candidates' final Degree classification will be determined on the basis of their performance in degree level Module Assessments in Parts B and C in accordance with the scheme set out in Regulation XX. The average weighted mark for each Part will be combined in the ratio Part B 20 and Part C 80 to determine the final mark.

#### 3.3 Re-assessment

Provision will be made in accordance with Regulation XX for candidates who have the right of re-assessment. Re-assessment will not be allowed in the Special Assessment Period (SAP) if;

- Candidates have accumulated fewer than 60 credits in any part of the programme
- Candidates have gained a mark of less than 30 in SAC311

3D Design: New Practice Handbook Programme Regulations



### Programme Assessment Matrix

BA (Hons) 3D Design: New Practice - Parts A, B and C

	Continuous Assessment (weighting and length, where appropriate)							
CODE	MODULE TITLE	MOD. WGHT	SEM.	* OPT/ COMP	% INDIV ASSESS. **	ESSAY	EXAM LENGTH	
SAA300	Materials and Processing	20	1	Comp	100%	N/A	N/A	
SAA301	Creativity and Functionality	30	1	Comp	100%	N/A	N/A	
SAA500	Research, Analysis and Study Skills in Art and Design	30	1&2	Comp	100%	1x 50% 1500-2000 words	N/A	
SAA302	Communicating Concepts	10	2	Comp	100%	N/A	N/A	
SAA304	Design: A Product of Negotiation	30	2	Comp	100%	N/A	N/A	
SAB306	Atelier to Factory	30	1	Comp	100%	N/A	N/A	
SAB309	Creativity and Market	20	1	Comp	100%	N/A	N/A	
SAB308	Research Strategies for Design and Making	40	2	Comp	100%	N/A	N/A	
SAB549	Professional and Business Practice	10	2	Opt	N/A	N/A	100%	
SAB553	Art Histories and Theories	30	1&2	Opt	N/A	N/A	100%	
SAB554	Visual Culture: Art Histories and Theories	30	1&2	Opt	N/A	N/A	100%	
SAB555	Design and Material Culture: Histories and Theories	20	1&2	Opt	N/A	N/A	100%	
SAC310	Consolidating Interests	30	1	Comp	100%	N/A	N/A	

REPORT	PRESENTATION	CASE STUDY	PROJECT	CAA	IN-CLASS TESTS	OTHER
N/A	N/A	N/A	1x 80% 1x 20%	N/A	N/A	N/A
N/A	N/A	N/A	1x 80% 1x 20%	N/A	N/A	N/A
N/A	1x 25% (plus report)	N/A	N/A	N/A	N/A	1x 25% (1500-2000 words) written exercise
N/A	N/A	N/A	2x 50%	N/A	N/A	N/A
N/A	1x 20%	N/A	1x 80%	N/A	N/A	N/A
N/A	N/A	N/A	1x 100%	N/A	N/A	N/A
N/A	N/A	N/A	1x 50%	N/A	N/A	1x 50% business skills
1x 20% 2500 word evaluation	1x 10%	N/A	70%	N/A	N/A	N/A
N/A	N/A	N/A	N/A	N/A	N/A	1x 100% business plan
N/A	N/A	N/A	N/A	N/A	N/A	1x 20% written assignment 1200-1500 words 1x 30% written assignment 1800-2000 words 1x 50% written assignment 3000-3500 words
N/A	N/A	N/A	N/A	N/A	N/A	1x 20% written assignment 1200-1500 word summary 1x 20% written assignment 1800-2000 word analysis 1x 60% written assignment 3000-3500 word essay
N/A	N/A	N/A	N/A	N/A	N/A	1x 50% written assignment 3000-3500 words 1x 50% written assignment 3000-3500 words
N/A	N/A	N/A	1x 100%	N/A	N/A	N/A
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### Programme Assessment Matrix

BA (Hons) 3D Design: New Practice - Parts A, B and C

	Continuous Assessment (weighting and length, where appropriate)							
CODE	MODULE TITLE	MOD. WGHT	SEM.	* OPT/ COMP	% INDIV ASSESS.	ESSAY	EXAM LENGTH	
SAC500	Art and Design Dissertation	30	1&2	1 of 2	100%	1x 100% 7500-9000	N/A	
SAC311	3D Design: Major Project	60	2	Comp	100%	N/A	N/A	

RI	EPORT	PRESENTATION	CASE STUDY	PROJECT	CAA	IN-CLASS TESTS	OTHER	
N/	/A	N/A	N/A	N/A	N/A	N/A	N/A	
N/	/A	N/A	N/A	100%	N/A	N/A	N/A	

\* Where a large number of optional modules are proposed the assessment information on these modules can be indicative only.



\*\* The percentage of continuous assessment that is individually marked. To include the proportion of group (>1student) assessment for which a mark is given to reflect the work of the individual student.

(July 2011)



This section gives you further information about standards, formats and assessment of written coursework.

Loughborough University School of the Arts requires all written work to conform to the rules which underlie standard English grammar and to apply conventions of spelling and punctuation appropriate to an academic context. It is your responsibility to ensure that your work meets the required standard. If you find the presentation of written work very difficult, advice and support is provided by the Study Support Service.

If you are experiencing difficulty please let your tutor know quickly. The sooner appropriate support can be provided, the more benefit you will obtain. If you think you may be dyslexic or you feel you would benefit from some additional support in your written work, please contact Mo White **M.C.White@lboro.ac.uk** for confidential advice.

Your written work should express your ideas and argue your points logically and coherently, but you will also have to attend to matters of presentation. This means that you need to demonstrate an ability to apply the conventions for presenting scholarly work. It is recommended that all written work be word processed.

Write as clearly, simply and as unpretentiously as you can. It is important that you learn to express yourself in your own way, without sacrificing correct grammar, intelligible syntax and good spelling in the process. Your aim should be to communicate your meaning at a level of sophistication consistent with degree-standard academic work, but with the least possible fuss. Your written work should follow academic conventions with regard to sources and the mechanics of citing others' work. Information on the use of quotations, referencing styles and the preparation of bibliographies is presented below.

#### Where and how do I submit work?

Every piece of written work must be accompanied by a fully-completed submission cover sheet. Do not give your essay to your module tutor; it must be handed in at the central collection point.

# What Plagiarism is and How to Avoid it

Plagiarism is a form of academic misconduct and can be defined as 'the practice of taking and using another person's thoughts, words and ideas of others and using them as if they were your own'.

This can be manifest in four main ways:

- Taking material from published work without referencing it.
- Paraphrasing text without acknowledgement to the author.
- Copying work of other students.
- · Colluding with other students.

Note: It is extremely important that you acknowledge your debt to another author's work in a note even if there is no direct quotation.

The University Regards Plagiarism as Cheating and Can Impose Severe Penalties on Anyone Caught Cheating

Further information concerning the University's policies and regulations regarding plagiarism may be found at: http://www.lboro.ac.uk/admin/ar/student/handbook/ section11/index.htm and at: http://www.lboro.ac.uk/ admin/ar/calendar/regulations/current/18/index.htm The best way to avoid plagiarism and other forms of academic misconduct is to learn the correct ways of referencing the thought, words and ideas of others. You can avoid plagiarism by taking notes correctly and efficiently, by referencing the ideas you use and by giving credit to your sources.

# The School Uses the Harvard System of Referencing

The Harvard system of referencing is often called a 'parenthetical' style of referencing. This is because you supply basic information concerning author, year of publication and page number in parentheses (brackets) in the body of your text, rather than in a footnote or an endnote. The full reference, containing much more information (and without which the information in the parentheses is incomplete and therefore useless) is supplied in a bibliography at the end of your essay or assignment.

The idea is that you cite the basic information in the text, (author, year: page) and then provide a full reference in the bibliography at the end of the text.

The Harvard Reference System is widely used in the natural and social sciences which do not need to use notes to extend discussion. However, in the humanities, the situation is frequently different and you may find that you need to use a note.

Therefore, in academic essays, articles, books, research papers, dissertations and theses, notes can provide a valuable space for short, relevant comments or facts. They may, for example, extend debate in the text, cite evidence of different scholarly opinions, or include brief biographical information which might be disruptive in the body of the text. Notes have particular relevance for postgraduate theses where the student must demonstrate a command of the research literature; notes facilitate the process of convincing the reader that extensive research has been undertaken.

# References and Citations in the Text of Your Essay/Assignment

#### **Direct Quotation**

This is where you quote an author exactly, using his or her words. The words you use must be enclosed by 'single quotation marks'. Quotes with quotes may be indicated by the 'use of "double quotation marks" within single quotation marks'. For books and essays please supply (Author Year: Page number). 'Year' means the year of publication. For internet sources, please try to supply the same information, or make sure that a reference, (Author Year Date of access) for example, can be followed to the full bibliographic entry. See below, in **Some Exceptions/Problems** section.

#### Examples:

'An adequate sociological account of art would, for Wolff, embrace art in its individuality' (Heywood 1997: 39).

'Fraser's Untitled loses the painterly detail of the original masterpieces, transforming the aura of artistic integrity to the mechanised and fetishistic language of media' (No author, undated, www.saatchi-gallery.co.uk accessed 14 February 2011).

### Quotes of more than forty words should be indented from the left and do not need quotation marks:

In her essay on the corset, Valerie Steele points out how the dichotomies with which we customarily describe clothed and unclothed bodies fall apart when we try to apply them to the corset:

Underwear complicates the traditional paradigm of the naked and the clothed, since a person in underwear is simultaneously dressed and undressed. The sexual charm of the naked body seems to 'rub off' on underwear, which then adds an additional excitement all its own (Steele 1999: 451).



The notion of 'rubbing off' may sound like what the anthropologists call 'contiguous magic' but one suspects that Steele would not object to that at all...

If the book you are using quotes another author, then you need to make it clear where you found the quotation:

Wolff reminds us of Gadamer's argument that reality does not happen 'behind the back' of language (Gadamer, quoted in Wolff 1992: 712).

In this case Gadamer is not in your Bibliography because you did not read his book, but Wolff's 1992 text, which you have read, is in the Bibliography.

#### Paraphrase

This is where you use another person's thoughts and ideas but express them in your own words. There is no need for quotation marks here but you must still make clear whose ideas you are paraphrasing and where those ideas may be found.

#### Examples:

Heywood (1997: 39) argues that the individuality of art is a necessary part of a sociological account of art. *or* 

The individuality of art is an essential part of any sociological account of art (Heywood 1997: 39).

If **two or more works by the same authors** are cited at the same time, separate them with a semicolon.

#### Example:

The relations between individuality and the social functions of art have been much debated (Heywood 1997; Wolff 1981).

If **two or more works by the same author** are cited at the same time, do not repeat the author's name. Separate the years of publication by a comma.

#### Example:

Wolff, for example, has argued for many years that cultural studies has a prominent part to play in the explanation of fine art (Wolff 1981, 1992).

If there are **two or three works by the same author, published in the same year**, add the letters 'a', 'b', etc. to the year to distinguish the works. Also add these letters to the year in the bibliography at the end of the essay.

#### Example:

The history of fashion is often written either as following a simple theme or as a chronological series of events (Laver 1969a, 1969b for example).

If there are **more than three authors/editors,** list only the first, followed by 'et al.'. 'et al.' is short for the Latin 'et alii' and means 'and others'. All editors must be listed in the Bibliography.

#### Example:

Unfortunately, many publications on graphic design largely eschew the analytic and adopt a journalistic and anecdotal approach (see, for example, Bierut et al. 1999).

#### Citation of Websites

The basic form of citation follows the principles listed for print sources and you should try to supply as much of the following as possible:

- 1. Name/s of author/s
- (Year) of publication, in parentheses Note: If you cannot establish the year of publication, use n.d. (no date) or 'undated'
- 3. Title of publication
- 4. Type of medium, if necessary
- 5. URL (www. etc): site address on internet
- 6. Date item viewed/website accessed

#### Example:

Baldwin, Jonathan, (2008) 'Hooray another design manifesto!', online blog, http://www.jonathanbaldwin. co.uk/, 6th March 2009

#### Some Exceptions/Problems:

**In-text references to material used from websites** should, ideally, provide Author, (year) as noted above.

In text reference to the Baldwin website: (Baldwin, 2008).

Where there is no author, we suggest (no author, year). Where there is neither author nor date, we suggest (no author, undated, (a)).

In the website section of a Bibliography this turns into

#### No author, (year) www.ffs.com or

No author, undated (a) www.ffs.com In this last case, in which there is neither author nor date, and in which there is more than one such source, alphabetical order prevails: so www.ffs.com comes before www.fu.com

#### Illustrations: Images, Objects, Photographs etc

#### **Citing Printed Images**

All illustrations should be captioned and credited, including title or description of the object, name of artist/designer, (year) and source.

#### Citing Online Images

You should include: Title of image, or a description of the object. (Year). [Online image]. <URL>. Filename including the extension. [Date accessed].

It is usual to put a figure number and a description under the image within the body of the work and a full reference in the list of illustrations at the front of the work. In this list you should include: Author(s)/editor(s). (Year of publication). Title of book (in italics), Publisher, Place, Page number, illus./fig./table/map. (Depending on the type of illustration you wish to cite).

#### Footnotes and Endnotes

Notes must be used with discretion. Although they are not included in the word count of an essay, article, research paper or thesis they must be short. They can be introduced *either* as footnotes (at the foot of the page) *or* endnotes (at the end of a chapter or at the end of the essay, article, or book. Endnotes (which are called 'Notes') are placed before a Bibliography.

If notes are used a note number needs to be inserted by using the INSERT command on a computer programme. One selects the default of Footnotes, or Endnotes, and Arabic numbering – 1,2,3, etc NOT I, ii, iii, etc.

#### Here is an example of the correct use of notes:

Modern Africa is so vast and its histories are so numerous that it is virtually impossible to write a definitive one-volume account of African art.<sup>1</sup>

### The note at the bottom of the page, or the end of the chapter is in smaller type than the text and reads:

<sup>1</sup>Important publications that attempt to study African art in its entirety include Willett (1971; revised ed. 2002) and Visonà et al (2000).

The note offers relevant information and uses the Harvard citation method for the publications being mentioned. The full information on those books will be in the Bibliography.

# Here is another example, from the same text. Here the note offers relevant factual information:

In contrast to the migratory communities of eastern Africa, western Africa experienced permanent settlement as early as the 12th century (the wealthy



kingdom of Benin was established c.1100), and in southern Africa, Bantu people built Great Zimbabwe, which had a significant population from c.1100-1550.<sup>2</sup>

#### The note reads:

<sup>2</sup> When Benin and Great Zimbabwe were being founded in Africa, medieval England was adjusting to the Norman invasion; William the Conqueror established Norman rule in 1066.

To sum up the use of Notes: they can be used within the Harvard Reference System. However, **Undergraduate students** may not want to use them at all. If they are used they should be introduced when relevant and contain pertinent facts or brief discussion. **Postgraduate students** will need to use notes because they are appropriate for the academic discourse that constitutes a PhD thesis.

#### Bibliography

It is of the utmost importance that Bibliographic entries are complete and that they appear in alphabetical order.

#### Authored and Edited Books

You should supply the following information:

- Name/s of author/s, editor/s (use 'ed.' or 'eds.' after editor's name/s).
- 2. (Year) of publication, in parentheses
- 3. Title of publication and subtitle if any (all titles must be in *italics*)
- 4. Translator, series title and individual volume if any
- 5. Edition, if other than first
- 6. Publisher
- 7. Place of publication: city, or city, state

This information may vary in the following ways:

#### **One Author**

Heywood, I. (1997) *Social Theories of Art*, Macmillan, Basingstoke

Wolff, J. (1981) *The Social Production of Art*, Second edition, Macmillan, Basingstoke

#### One Author, Many Books/Essays in Same Year

Laver, J. (1969a) *Modesty in Dress*, Houghton Mifflin, Boston, MA

--- (1969b) *Costume and Fashion: A Concise History*, Thames and Hudson, London

#### One Author, Many Books in Many Years

Said, E. (1985) *Orientalism*, Penguin, Harmondsworth --- (1993) *Culture and Imperialism*, Chatto and Windus, London

#### More Than One Author

Wildbur, P. and Burke, M. (1998) *Information Graphics: Innovative Solutions in Contemporary Design*, Thames and Hudson, London

#### Editor(s)

#### Use 'ed.' or 'eds.' to indicate editorship.

Rabb, J. M. (ed.) (1998) *The Short Story and Photography 1880's - 1980's*, University of New Mexico Press, Albuquerque

Bierut, M., Helfland, J., Heller, S. and Poynor, R. (eds.) (1999) *Looking Closer 3: Classic Writings on Graphic Design*, Allworth Press, New York, NY

#### **Chapter in Edited Book**

Wolff, J. (1992) 'Excess and Inhibition: Interdisciplinarity in The Study of Art', in Grossberg, L., Nelson, C. and Treicher, P. (eds.) *Cultural Studies*, Routledge, London

#### Journal and Periodical Articles/Essays

#### Journal Article/Essay – Print

- 1. Name/s of author/s of the article/essay
- 2. (Year) of publication, in parentheses
- 3. 'Title of article/essay', in single quotation marks

- 4. Title of journal (this should be italicized)
- 5. Volume number
- 6. Issue (or part) number
- Page numbers of the article/essay: do not put 'pp.' before the page numbers

#### Example:

Steele, V. (1999) 'The Corset: Fashion and Eroticism', *Fashion Theory*, Vol. 3, Issue 4, 449-474

#### Journal Article/Essay - Electronic

- 1. Author
- 2. (Year) of publication, in parentheses
- 3. 'Title' of journal article, in single quotation marks
- 4. Title of journal (this should be italicized)
- 5. Volume number
- 6. Issue (or part) number
- Page numbers of the article/essay: do not use 'p.' before the page numbers
- 8. Available from: URL (www. etc) or DOI (Digital Object Identifier)
- 9. Date of access

#### Example:

Steele, V. (1999) 'The Corset: Fashion and Eroticism', *Fashion Theory*, Vol. 3, Issue 4, 449-474, available from:
<www.bergpublishers.com>, DOI: 10.2752/136270499
779476054
6th March 2009

#### **Newspaper Article – Print**

- Name of author (if no author, use name of newspaper)
- 2. (Day, Month, Year) of publication, in parentheses
- 3. 'Title' of article in single quotation marks
- 4. Title of newspaper in italics
- 5. Page number(s) of article: 'p.' before single page and 'pp.' before multiple pages

#### Example:

Kington, Tom. (27th June 2008) 'The Pope and Prada: Vatican Denies Fashion Status', *The Guardian*, p.19

#### Newspaper Article – Online

- 1. Name of author (if no author, use name of newspaper)
- 2. (Day, Month, Year) of publication, in parentheses
- 3. 'Title' of article in single quotation marks
- 4. Title of newspaper in italics
- 5. Page number(s) of article: 'p.' before single page and 'pp.' before multiple pages
- 6. Available from: URL (www. etc)
- 7. Date of access

#### Example:

Kington, Tom. (27th June 2008) 'The Pope and Prada: Vatican Denies Fashion Status', *The Guardian*, p. 19, available from: <a href="http://www.guardian.co.uk/">http://www.guardian.co.uk/</a> world/2008/jun/27/religion.italy> 6th March 2009

#### **Exhibition Catalogues**

The general format is as for books, with examples below to demonstrate special cases:

#### With Authors:

Corrin, Lisa G., Patrick Elliot and Andrea Schlieker, (2001) *Rachel Whiteread*, exhibition catalogue, Edinburgh and London: Scottish National Gallery and Serpentine

#### Without Authors:

Dia Center. (1995) Ann Hamilton: *tropos*. exhibition catalogue, New York, NY



# Web Sites and Other Electronic Sources

This could include sources from webpages, e-books, DVD, CD, electronic journals or other internet sources.

The basic form of the citations follow the principles listed for print sources (see above) and you should try to supply as much of the following as possible:

- 1. Name/s of author/s
- (Year) of publication, in parentheses Note: If you cannot establish the date of publication, use n.d. (no date)
- 3. Title of publication
- 4. Type of medium, if necessary
- URL (www. etc): site address on internet (if applicable)
- 6. Date item viewed/website accessed

#### Examples:

Hustwit, Gary, (2007) 'Helvetica', DVD, Swiss Dots/ Plexifilm

Baldwin, Jonathan, (2008) 'Hooray another design manifesto!', Blog, http://www.jonathanbaldwin.co.uk/, 6th March 2009

#### Images, Objects, Photographs etc

- 1. Artist/designer/photographer's name
- 2. (Year) of production
- 3. Title
- 4. Medium
- 5. Collection or Location details: Museum, Private Collection, Website and so on

#### Examples:

Brandt, Marianne, (1924) Tea-pot, Brass, silver, ebony, Bauhaus Archiv, Berlin Hoch, Hannah, (1919) 'Cut With The Kitchen Knife Through The First Epoch of the Weimar Beer Belly Culture', Collage, Neue Nationalgalerie, Berlin

#### Lectures, Interviews and Other Personal Communications

Information obtained from lectures, interviews, telephone calls, letters, personal emails and so on should be documented in the text of your essay/ assignment. These sources do not need to be included in a Bibliography, but you should use the following system in your text:

#### Lectures

Derrida, Jacques. (1968) 'Differance', Presented at the Michelet Amphitheatre, Sorbonne, Paris

#### Interviews

Perry, Grayson. Interviewed by A. B. Student, (23rd June 2008)

### The authors would like to acknowledge the use of the following sources in the compilation of this guide:

http://www.imperial.ac.uk/library/pdf/harvard\_ referencing.pdf.

http://education.exeter.ac.uk/dll/studyskills/ harvard\_referencing.PDF

http://libweb.anglia.ac.uk/referencing/harvard. htm?harvard\_id\_remove=60#60

#### Wikipedia

School of the Arts Student Handbook

3D Design: New Practice Handbook Code of Practice for Written Course Work

# **SCHOOL OF THE ARTS**



### **COVER SHEET FOR ASSESSED COURSEWORK**

# **SCHOOL OF THE ARTS**

### MODULE ASSESSMENT AND FEEDBACK FORM

Students must complete this Cover Sheet to accompany each piec coursework submitted.	e of assessed		Name:	
			ID Number:	
Name:		-	Module Code and Title:	
ID Number:		-	Module Weight:	
Module Code:		L		
Module Title:		Г		
Degree Programme: Y	ear/Part:	-	Assessment Outcomes as Listed	in the Module Specifi
Title of Work/Description:		-		
Word Count (for written assignments):		-		
Staff Member Responsible:		-		
Deadline for Submission:			Overall Module Mark: (Subject to Programme Board Ap	proval and Re-assess
If this coursework was part of a group activity, list the names of the other group	members:			
			Intended Learning Outcomes as Listed in the Module Specification	Assessment Feedbac Assessment Criteria
		-	Knowledge and Understanding	
		-	Subject Specific Cognitive Skills	
DECLARATION:		-	Subject Practical Cognitive Skills	
(Tick one box ONLY)		-	Key Transferable Skills	
This coursework is a FIRST submission and has NOT been submitted previously				
This coursework is a revised re-submission for re-assessment (60 credit modules only	)	г		
I certify that the accompanying coursework is my own work and that anything taken free the work of others has its source clearly and explicitly cited.	om or based upon		Any Additional Feedback Comn	nents:
Signature:			:	
Received:			Signed: (Responsible Examiner)	





	Weighting (%)	Mark Awarded
cation:		
ment Capp	bing:	

ck Comments Adapted from The Application of Statements in the School of the Arts Student Handook

Date:

# SCHOOL OF THE ARTS





# ACADEMIC TUTORIAL FORM

### Programme:

Student Name:	Tutor:
Part: A B C P	Date:
Semester: 1 2 3	Module Code:

**STUDENT SELF EVALUATION:** In the space below make comments on the work you have produced so far (continue overleaf if necessary).

	_
Are there any personal difficulties which may have affected your work that you wish to discuss in the tutorial.	Yes
Alternatively you may wish to speak to your personal tutor or contact the University Department of Student Guidance and Welfare at: www.lboro.ac.uk/service/welfare	No 🗌

#### STAFF COMMENT: Academic Progress

Aspects that are Successful	Aspects that can be Developed	Areas of Concern

STAFF ADVICE: Agreed Course of Action

Student Comment on Tutorial

Student s Signature

Tutor s Signature





#### 101

# SCHOOL OF THE ARTS



# SCHOOL OF THE ARTS

### **RISK ASSESSMENT**

This sheet is provided to assist in the evaluation of risk for the purpose of risk assessment and management within the School.

> Hierarchy of Control -The Principal of Prevention

Reduce (e.g. rotate jobs/limit

monitoring, engineering control)

(e.g. where possible eliminate the human factor)

exposure/guarding/find an alternative etc)

Control Measure (e.g. administration, active

Eliminate

Isolate/Contain

#### **Five Steps to Risk Assessment**

- 1. Look for the hazards
- 2. Decide who might be harmed and how
- 3. Evaluate the risks and decide whether the existing precautions are adequate or whether more should be done
- 4. Record your findings in writing
- 5. Review your assessment and revise it if necessary. Monitor

#### **Rating Risk Using the Quantitative Method**

		1 <b>Remote</b>	2 Unlikely	3 Possible	4 Likely	5 <b>Certain</b>
Severity	1 Trivial	1	2	3	4	5
	2 <b>Minor</b>	2	4	6	8	10
ロ	3 <b>3-Day</b>	3	6	9	12	15
	4 <b>Major</b>	4	8	12	16	20
	5 <b>Fatal</b>	5	10	15	20	25

### LIKELIHOOD

In general the severity of a hazard will stay the same whilst the likelihood can be reduced. Severity can sometimes be altered - e.g. metal

toecaps **might** reduce the hazard of dropping something on your toe.

Our responsibility is to do everything reasonably practicable to reduce the risk to a low ranking activity (green). A mid ranking activity (yellow) would require careful handling with close monitoring and supervision. Any high-ranking risk activity (red) would be prohibited.

### **RISK ASSESSMENT FORM FOR OFF SITE PROJECTS**

School Assessment No:	
Title of Offsite Activity:	
Location(s) of Work:	
Duration (incl. dates From / To):	

Brief Description of Project:

Hazard Identification: Identify all the hazards; evaluate the risks (5x5 grid or low, medium, high) and describe all necessary control measures.

Hazard(s) Associated with Social Environment and Activity	Risk 5x5 Grid or L,M,H	Contro
Personal Safety e.g		
Social Environment and Location		
Environmental Impact		
Additional Hazards		
Other Hazards		
Man-made Hazards		
Physical Hazards		
Biological Hazards		
Chemical Hazards		

#### \*Continue on separate sheet if necessary





rol Measures

Impact of Activity are your activities likely to draw a response e.g violence, confrontation or are they likely to disturb, offend etc if undertaken without appropriate planning. If so what control measures are in place e.g informing the appropriate authorities, notifying the public etc. Please detail below.

Has necessary training and information been given?	Yes	No	N/A	
Is there adequate provision for those with health problems or disabilities?	Yes	No	N/A	
Is there suitable supervision (i.e. working in pairs, supervisors knowledge of activity)?	Yes	No	N/A	
Is permission required to undertake proposed activity (e.g access to private or public property)?	Yes	No	N/A	
Have route notification schedules been provided to Police or Coastguard?	Yes	No	N/A	
Have you talked this through fully with your academic supervisor and clearly described within this document all the activities you intend to undertake.	Yes	No	N/A	
Are you fully aware of your responsibility to care for the School's equipment you have borrowed. Please remember these are high value goods which can be taken without permission and as such should not be left unattended	Yes	No	N/A	
Is adequate insurance cover in place? (if unsure please contact DSO or School Administrator)	Yes	No	N/A	

#### Assessment Carried Out by:

Name:	Date:
Signature:	Review Date:

Title (e.g. Undergraduate Student, Postgraduate Student, Researcher etc):

#### Assessment Supervised and Agreed by Academic Supervisor and (if appropriate) Technical Supervisor

Name:	Date:
Signature:	



### Hazard Prompt List

#### Physical Hazards e.g. Extreme Weather Conditions Attack on Person or Property Cliffs Caves Mountains Marshes Quicksand Social Environment & Location e.g Fresh / Seawater Mines Quarries Tides

#### Environmental Impact e.g

Personal Safety e.g

No Access to Means of

Lone Working

Communication

First Aid

Remote

Hostile

Unfamiliar

Time of Day

Refuse Pollution Disturbance of Eco Systems or Habitats Damage to Waterways

#### Additional Hazards e.g

Manual Handling Working at Heights Working in Enclosed Spaces etc

#### Man-made Hazards e.g.

Machinery **Electrical Equipment** Vehicles **Insecure Buildings** Slurry Pits Power and Pipelines

#### **Biological Hazards e.g.** Poisonous Plants Venomous / Aggressive Animals Soil or Water Micro Organisms Insects

#### Chemical Hazards e.g.

Dusts Explosives Chemicals on Site

3D Design: New Practice Handbook Hazard Prompt List 105

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# Loughborough University

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UNDO AN ANNENNENNENNENNENNENNEN						ASSESSOR No.	1
DEPARTMENT	LOCATION	-		ASSESSOR		DATE	
	Room No./Area	Area					1
<b>Risk Identified</b> (see Hazard Prompt List over page)		Persons at Risk (Groups or Nos.)	Controls in Place	Place	Assessors Risk Rating (5x5 Grid)	Assessors Actions to Further Reduce Risk	
							1
							<u> </u>
							1
							1
							-
							1
							1
Assessors Comment				Supervisors Comment	nent		
Assessors Signature		Date		Supervisors Signature	tture		1
Re-Assessment Date				Date			

Hazard Identification Prompt List

#### Hazards Associated with Place of Work

Access and Egress **Obstructed Gangways** Working at Height Stability of Workplace **Restricted Height Overhead Loads** Falling Objects Stability of Fixed Equipment Working Above Liquids Working Near Water\Lack of Oxygen High Risk Area Slips, Trips and Falls on a Level Falls from a Height Holes Pits **Overhead Cables** Underground Cables Housekeeping Falling Objects/Materials Striking Objects Storage and Stacking Space and Confined Work Area Piped Liquid and Gas Trench Collapse Demolition Storage and Stacking Health Dermatitis Microbiological

Respiratory

Sensitisers

Radiation

Suns Rays

Legionella

Food Poisoning

Lasers

Manual Handling

Ingestion of Substances

Repetitive Strain Injuries

Welding Flash

WRULD (work related upper limb disorder)

#### Equipment

**Transport Vehicles** Rail Vehicles Movement Integrity of Jigs etc Failure of Equipment Visual Display Equipment

#### Environmental

Discharge to Drains Disposal of Waste Stack Emissions Solvent Emissions Ground Contamination Spillages Noise Nuisance Drain Overflow Failure of Bunds Mechanical Vibrating Crushing Abrasion Cutting/Severing Entanglement Drawing In/Trapping **Rotating Shafts** Impact Stabbing High Pressure Injection High Pressure System Compressed Air Lifting Tackle Failure Lifting Equipment Machinery Failures Mobile Equipment Sharp Surfaces Flying Particles

#### Fire and Explosion

Flammable Liquids Flammable Dust Combustible Waste Gas Cylinders Flammable Atmospheres

Smoking/Naked Flame Ignition Sources Fire Loading Electrical Overload

#### Production

Method of Work Testing Stored Energy Storage of Materials Software Integrity

#### Personnel

Competent Fit Informed Disabilities/Restrictions Hazardous Behaviour

#### Security

Sub Stations Material Stores Highly Flammable Vaults Valuable Information Precious Metals Buildings After Work Computer Installations

#### **Emergency Response**

No Plans No First Aid Blocked Exits/Gangways Blocked Vehicle Access Equipment Faulty Working Environment Noise Ambient Temperature Hot/Cold Surfaces Humidity Ventilation Lighting (day and night) Cleanliness Hygiene

#### Electricity

Direct Contact Indirect Contact

Short Circuit/Overload Flash Testing Ignition Source 25 KV Overhead **Overhead Power Lines** Portable Tools **Trailing Leads** 

#### Substances/Materials

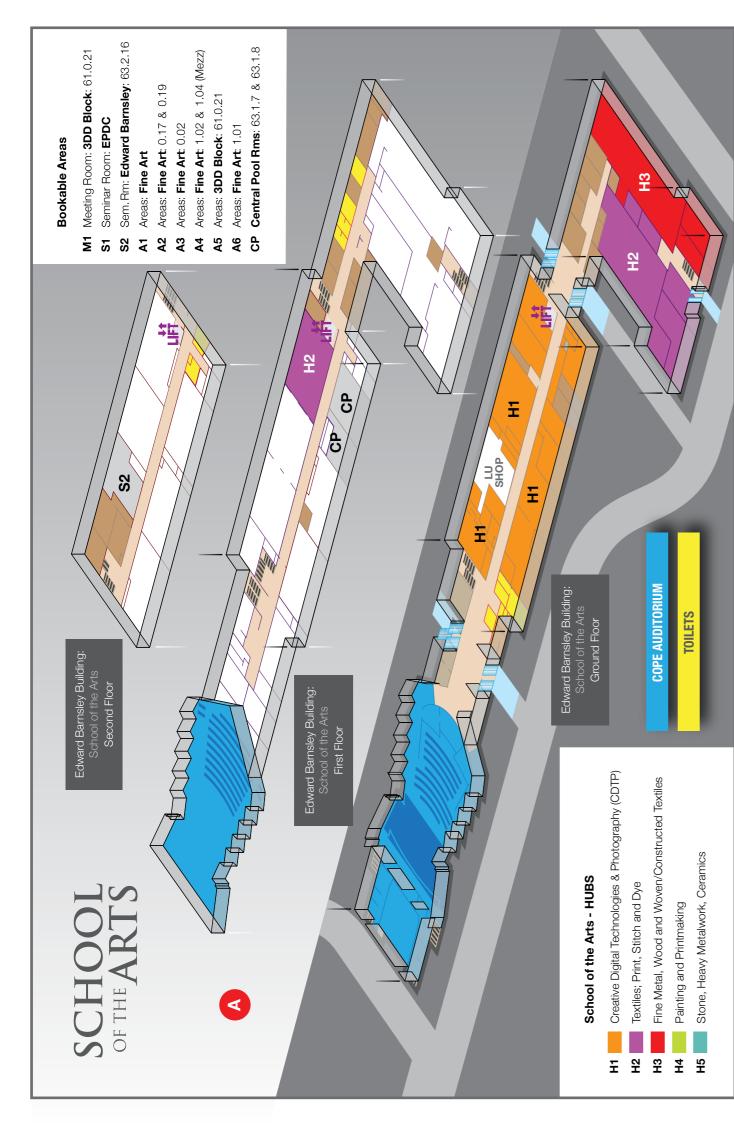
Chemicals (COSHH) Fumes/Vapour/Mist Dust/Gases Lead Asbestos Ionising Radiations Vehicle Exhausts

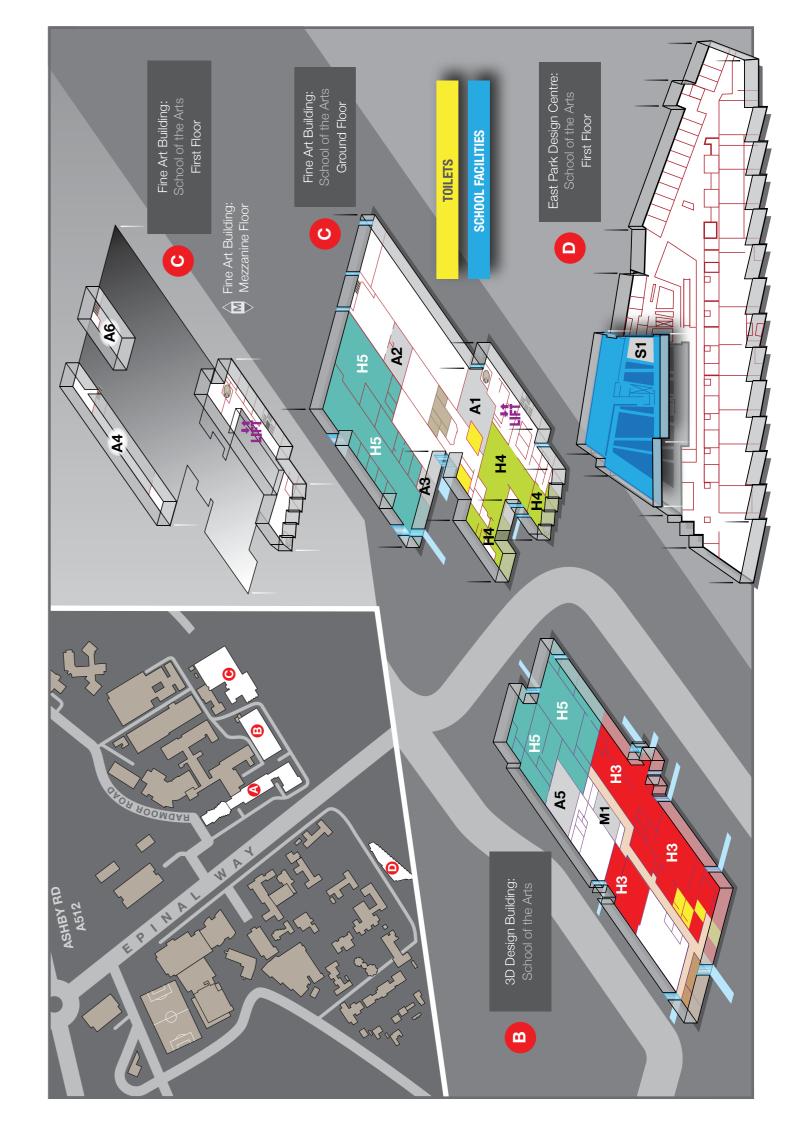
#### Permits to Work

Fire Certificate Effluent Discharge Consent Licence to Operate **Environment Protection Act** Confined Spaces Height Hot Work Electricity Regulations

#### Persons at Risk

Young Persons Novices Lone Workers Operatives Maintenance Staff Security Staff Cleaners Contractors Visitors Disabled







4

# **School** of the Arts

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